


BUSINESS

Commodore Public Domain Series

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**Business
C64700**

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Introduction

The set of programs in this package is one in a series of twenty-seven sets in the Commodore Public Domain Series. This series of prepackaged software is designed to introduce you to the many practical, educational, and fun applications your home computer offers. The programs in this series show you things like how to make a mortgage table, convert decimal numbers into hexadecimal, follow a flow chart, and play word games on your computer.

A list of the programs in this set appears on the back of your diskette's folder. You'll find a brief description of the other twenty-six software sets at the end of this instruction sheet.

How to Load a Diskette

Before you start to use the programs in this package, please take the time to learn how to handle the diskette and how to LOAD it properly.

Diskettes are very sensitive to heat, moisture, and magnetism. Follow these guidelines to avoid damaging your diskette:

- Always store your diskette carefully by putting it back in its sleeve and standing it on edge.
- Keep it at a moderate temperature, away from moisture, sunlight, and sources of magnetism such as loudspeakers and telephones.
- Avoid touching the exposed areas of the diskette; always hold it by the covered edges.
- Don't bend the diskette, and don't attach paper clips to it.
- Use only a felt tip pen when you want to label a diskette.
- Don't open the disk drive gate when the red IN USE light is on.

Follow these steps to LOAD your diskette:

1. Turn on your computer and your disk drive.
2. Insert the diskette into the drive carefully. The side with the oval-shaped exposed area goes in first. The notched side should be on your left as you face the disk drive. Sometimes the notch is covered by a little piece of tape.
3. Make sure the diskette is firmly in place, and close the gate on the disk drive.
4. Key in: LOAD "program name",8
The program names are listed on the diskette folder. Key in the one you want exactly as it appears in the list.
5. Press the RETURN key.
6. Key in RUN and press RETURN after the following messages appear on your screen:

```
SEARCHING FOR program name
LOADING
READY
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These programs were designed for use ONLY on the Commodore 64 or PET 64.

Other Packages in this Series

DISK NAME	DISK ID	DESCRIPTION
Business	I	14 programs that range from calculating interest to simulating business and stock transactions.
Computer Science	I	13 programs that include animation, drawing graphs, and sorting lists.
English	I	14 programs such as word games, parts of speech, poetry, and definitions.
English	II	16 programs that include spelling and vocabulary drills, homonyms, verb forms, and punctuation.
English	III	15 programs on parts of speech.
English	IV	15 programs that include drills on rhyming, unscrambling words, and spelling.
English	V	13 programs that are mostly spelling drills and unscrambling words. There is also a quiz on Shakespeare plays.
English	VI	12 programs, including tests on word meanings, spelling, and vocabulary.
English	VII	3 challenging word games.
Games	I	14 fun and educational games.
Games	II	13 word guessing, logic, and math games, and a simulation of Hi-Q.
Games	III	7 fun and educational games.
History	I	4 quizzes on history and famous people, and a simulation of American elections.
Mathematics	I	14 programs that include drills in arithmetic, algebra lessons, and math games.
Mathematics	II	15 programs, including drills.
Mathematics	III	15 programs on metric conversion, factoring, probability, math, and algebra.
Mathematics	IV	14 programs that include factoring, drills, and algebra lessons.
Mathematics	V	15 drills, quizzes, and math games.
Mathematics	VI	15 more drills, quizzes, and math games.
Mathematics	VII	16 programs on resultants, prime numbers, roots, and math quizzes.
Mathematics	VIII	11 drills, games, and lessons on algebra, trigonometry, slopes, and factoring.
Geography	I	13 quizzes and a printer map of England.
Science	I	12 programs, mainly chemistry.
Science	II	13 programs, mainly physics and chemistry.
Science	III	12 assorted science programs.
Science	IV	12 programs, mainly biology.
Technology	I	10 assorted programs on technology.

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PROGRAMS INCLUDED IN THIS PACKAGE:

PROGRAM NAME	DESCRIPTION
FIFO.C3	DEMONSTRATES THE 'FIRST-IN-FIRST-OUT' METHOD OF INVENTORY EVALUATION
AMORT'N TABLE.C3	CALCULATES INTEREST ON A LOAN AND CREATES AN AMORTIZATION TABLE FOR THE LIFE OF THE LOAN
BONDS.C3	CALCULATES SIMPLE BOND YIELD VALUES
CALENDAR.C3	A PERPETUAL CALENDAR GENERATOR WHICH WILL PROVIDE A CALENDAR FOR ANY MONTH, ANY YEAR.
DATES.C3	PROGRAM WILL CALCULATE HOW MANY DAYS AHEAD OR BACK TO ANY GIVEN DATE FROM A STARTING DATE
DEPRECIATION.C3	ILLUSTRATES STRAIGHT LINE, DOUBLE DECLINING AND SUM OF THE DIGITS DEPRECIATION.
GROSS PAY.C3	DRILLS CALCULATION OF GROSS PAY GIVEN PAY RATE, OVERTIME AND HOURS WORKED
MARKET.C3	A SIMULATED MARKET COMPETITION BETWEEN TWO COMPANIES WITH THE SAME PRODUCT
LEMONADE.C3	SIMULATES A SMALL BUSINESS OPERATION TAKING INTO ACCOUNT A NUMBER OF VARIABLES
MORTGAGE.C3	COMPUTES MORTGAGE TABLES AND PRINTS TABLE OF PAYMENTS, INTEREST, ETC.
OBJECTIVE1.1.C3	TUTORIAL ON BALANCE SHEET FOLLOWED BY TEST
PORTFOLIO.C3	PROGRAM KEEPS TAPE FILE OF STOCK TRANSACTIONS AND PERFORMS SIMPLE CALCULATIONS
SIMULATION.C3	SIMULATION OF HOW A COMPUTER FOLLOWS A FLOW CHART. SHOWS PARTS OF A COMPUTER, SUCH AS MEMORY AND CPU
STOCK MARKET2.C3	A GAME INVOLVING A SIMULATION OF THE STOCK MARKET

Note: The " " symbol indicates one space.



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