Bikini Babes Part 1
By Julie Barr

Hello C= Owners
Now that I have gotten some of your attention, I hope to see your articles in the upcoming newsletter. For this newsletter to be enjoyed by all it takes your input too. How boring life is, if we only see (read) from the same viewpoint. Take a break, "smell the flowers" - write an article for the newsletter. Remember, your thoughts can go around the world, but only when you share them. With that as a reminder I hope you will pick up your pen and paper NOW - do not even read this newsletter until you have written your thoughts for the editor!! Just in case there would be a riot over his disappearance, I am writing this article a month ahead of time. Speaking of the editor, we all missed Him last Month. Unless you keep him busy with articles, he is just liable to disappear again - DIVING in Florida.
Now is the time to pull together and work on a CLUB PROJECT for the upcoming computer shows. How about some ideas? If we all work a little we could have a really nice presentation at OUR booth. Show the Public COMMODORE users are still alive. Commodore may have closed its doors (or so the rumors have been for years) but OUR club has no plans of becoming extinct. For years we have watched people come by our booth, and say "I used to have one of those, it was a great little machine". We watched as the nostalgic smile crosses their faces when they relate the story of their favorite programs. Most will tell you they did not part with it easily. It's shoved in the back of the closet, out in the garage, or up in an attic somewhere. Why? It was pleasurable experience. Many learned basic computer skills on a user friendly Commodore. Just like an old friend who moves on, it's hard to go separate ways.
So let's get creative - show others that Commodore is not only a game machine, a useful word processor, but much, much more.

I hope you have a BANG on the 4th.

What does your club do?
Our club builds self-confidence by the feelings of accomplishment when you attempt using a new program. It provides the sense of being needed or wanted when you were able to help someone else with a program you have just learned yourself.
It puts YOU in touch with a family of Commodore computer users. Users that are willing

to help one another through a
variety of tasks and skills.
Our Club provides you the
opportunity to make new
FRIENDSHIPS that can last you
and your family a lifetime.
To quote one of our club's
past president; Kurt Albrecht
" Our club is about member
helping member". "Steering
members with questions to
members with answers". I
could not agree more. Kurt
stated this in our newsletter
in early 1988 and it still
applies today. No one here
implies that "they know it
all". Where one is weak
another may excel. We all
have talents and each of us
plays a part in OUR CLUB.
It's the many "small things"
that make our club special.
Like the sharing of ideas,
program how-to, and tips, swap
sales, computer shows, recipes
and crafts, the birthdays,
holidays, and especially in
the time of personal
struggles.
Speaking of the "small
things", I would like to Thank
Each Of YOU for doing your
part in keeping our club
alive. Small things like
setup of the library, moving
of chairs, cleaning up,
reaching the key for lockup
(ROGER), bringing in products
for demos, etc..
If you doubt the commitment of
some of us C'ers consider the
following facts:

A   Ed Gase loads/unloads the
    complete library at least
    FOUR times each month for
    your enjoyment. That's
    right - 1) from storage to
    his car 2) from his car
    into the meeting 3) from
    the meeting back into his
    car 4) and from his car

back inside his home.
That's if he repacks it
close to the same way he
first packed it.

B   Steve Winkle lugs in
    testing equipment, tools,
    etc., each month too. I
    have not known him to leave
    without at least "one more
    piece" to check out during
    the month. I think he may
    have considered having to
    drive two vehicles on a few
    occasions. This is to say
    nothing about the drive he
    must make to and fro each
    meeting.

C   Roger Hoyer (other members
    as well) totes in
    equipment, hardware,
    software, etc. to put on
    demonstrations, provide
    swap sales, etc..
    Providing you with a chance
    to see/learn and do new
    things with your computer.
    These "hands-on" personal
    instructions provide us all
    with that "special
    attention" we may need with
    "THAT" program!

D   Even family members we do
    not see contribute -- who
    will forget the Commodore
    Computer Birthday Cake?
    Complete with power light
    and syntax errors.

Remember this is your club
make it reflect your special
TALENTS and
QUALITIES!
Your input no
matter how
small is what
keeps our club
alive!!!

"THE COMMODORE STORY" (Part 1)

Copyright By Harry Blake-Knox
Box 1
Grand Beach MB Canada R0E 0T0

With the re-emergence of vastly superior Commodore computers, etc., on the North American market I'm tickled pink to see that the manufacturers have taken my advice to take a tip from the Nintendo operation by placing the Commodores in supermarkets like K-Mart, WalMart and others, thereby steering completely away from computer outlets that are only interested in selling high profile computers like IBM and Macintosh (including their various "clones" and "compatibles") because their salesman are mainly swayed by the 10% commission which can result in their taking home 10 or 20 (or more) times the amount of money that Commodore would net them!

It would, therefore, seem fitting that a complete history of the Commodore would be ideal for this disk which is the third to contain 45 of my best syndicated weekly columns for country newspapers in Canada out of 260! In addition, after 15 years, this will be the
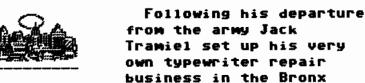
final disk for the U.S.A. market although the column itself will continue to be churned out for the papers who feature it under contract on a continuing basis!

The material for this history has originated from many sources including, for the main, back issues of my own column! For instance I have become blue in the face at times when I took a blast at many sources who appeared to suffer from a pipedream that Commodore Business Machines originated in the Bronx (or other points in the United States) when I knew for a fact that CBM originated in Canada.

Other facts that appeared from time to time in my earlier columns added to the source of these current columns I'm churning out. Loadstar diskmagazine issued two installments by Mr. Jim McFarland some time ago which he acknowledged was based on a European on-disk Commodore Amiga public domain publication. By coincidence I possessed the same disk and agree with McFarland that it did fill in some gaps, to be sure!

Mr. Jack Tramiel, who was originally domiciled in the Bronx (U.S.A.) was eventually, with many engineering professionals, to create the Commodore bag of computers in Toronto (Canada).
So this is, specifically therefore, the story of Tramiel who started out as a typewriter repairman while in the United States!

Following his departure from the army Jack Tramiel set up his very own typewriter repair business in the Bronx where he also drove a taxi in the late hours to add a few

bucks to an otherwise modest income. The typewriter business was growing steadily larger until Tramiel was successful in putting together a huge deal with a Czechoslovakian firm to assemble typewriters in Canada. He and his family promptly settled their affairs in the Bronx and moved poste-haste to Toronto where they set up a business which they named "Commodore Business Machines" thereby laying the groundwork for what was to eventually become Commodore International!

Jack's next move was to take over a typewriter manufacturer in Germany, sell his own Commodore typewriters and, by cutting out the middle man, make a lot more profit with less work! (MORE TO COME NEXT MONTH!).

A>COOK

Ever try to read what is under that glob on your well-used recipe? Ever have a friend ask for a copy of the recipe for your favorite dish? Want a really user-friendly cookbook program that doesn't require a University Degree to understand? Looking for still another way for your Commodore to make life a little easier for you? "A>COOK" may be the answer to all of these questions.
A>COOK, produced by East Hampton Industries, cost me around $50 in 1986. It works well with my C=64. The program comes with 75 complete recipes, and references to 500 recipes from 5 different popular cookbooks. There is room for an additional 200 recipes on the disk, but I found it easier to set up my own disk and use it as a data base for the program.
A>COOK gives you nine activity options. They are:
1 Browse recipe categories - (90 are provided, with room for 200 more) such as appetizers, candy, ground beef, etc.
2 Display recipes for a category - such as Old Fashioned Peanut Brittle
3 Add recipes - so you can type in your favorite recipes
4 Delete recipes
5 Change recipes
6 Add recipe categories - so you can organize to suit yourself, such as cookbook volume and page number (if you don't want to type in the recipe itself)
7 Delete recipe categories
8 Change recipe categories
9 Print shopping list- in addition to printing the items needed for a particular recipe, it allows you to add to the list any other items you may need.

I am looking for recipes to add to my collection. A disk is certainly easier to carry and manage than a big, bulky cookbook. Have you got a favorite? Give it to me, and I'll include it in my collection. In return, I'll give you a printout of one of my favorites.
This has been an edited

reprint from an article I typed for the Oct.88 newsletter.
Since that time there are several recipe keeper, box, etc., programs made available in the Clubs Public Domain Library. Most will work with the data disk I have created. BON APETITE!

Editor Ramblings
By David Witmer

On June 1, 1997, John Iannetta announced on Compuserve's CBM Applications Forum that there are "currently no free blocks in the CBMAPP libraries." This means uploads cannot be accepted at that location. During this moment of crisis, files are now being allowed to be uploaded in the Commodore Arts/Games forum (GO CBMART). This forum has been closed since the closure of Commodore Business Machines (which was the sponsor of this forum). Compuserve (CSi, or CompuServe Interactive) is slowly moving some of it's services over to the newer machines, but in the process, several problems for the Commodore User is arising: The C-64/128's are only setup for ascii access on CSi. The new systems being used by CSi are not friendly to this kind of access. Even though a C-64 can log onto CSi, there are many areas that cannot be interpreted by the C-64. Now, here is the good news. Forums which require ascii access, such as the Commodore forums, will remain on the older machines, so that the access can continue. Great!

That means more of the older machine can be dedicated to the ascii environment. Yet, here it is at the end of June, and CSi has still not yet resolved their storage shortage. Why? Only the head people at CSi have a clue to this answer. Even a more greater concern is that fact that an older machine, tho reliable, can still break down. Parts and Repairs for an obsolescent machine can be difficult at best. If the last remaining machine running the ascii services dies, what will happen to those forums? There is currently no answer to that question.
Is CSi doing to Commodore Users the same thing Quantum Link did years ago? Time will tell.

SOFTWARE DOCS AVAILABLE FROM THE CLUB

Because of the many disks donated to the club, we have copies of software documentation available at minimum costs. Prices are based on the size and quality of the reproductions. If you are interested in any of them, contact Roger at 248-0025 and I'll bring them to the meeting or if you provide the postage amount, I'll mail them to you. All proceeds will go into the club treasury. If you have obtained the program by making a donation to the club, or purchased the program but didn't get them, the docs are free.

Amazon -   - $1.50
Argos Expedition, The -
    CBS Software - $1.50
Artic Fox -
    Phantom Shark - $0.50
Awardware -
    HiTech Expressions - $1
CADPack 128 -
    Abacus - $4.00 (2 copies)
ChartPak 64 - Abacus - $2.50
Crypto Cube - Designware -
    $1 (2 copies)
Dam Busters, The -
    Accolade - $0.75
Database Manager 128 -
    Timeworks - $4.00
Destroyer-   - $0.25
Electronic Checkbook, The -
    Timeworks - $0.75
F-15 Flight Eagle -
    Microprose - $3.00
GEOCalc -
    Berkley Softworks - $3.00
GEOSpell -
    Berkley Softworks - $1.00
Gunship - Microprose - $2.00
    (two copies)
High Roller -
    Microsoft - $1.00
Hunt for the Red October,
The - Microprose - $2.00
Infiltrator -
    Mindscape - $2.00
Jane (for the C128) -
    Commodore - $3.00
Jump Jet - Eurosoft
International - $0.30
Leader Board -
    Access Software - $1.00
Magic Desk I -
    Commodore - $0.30
Micrografix Printer
    Interface - $3.00
Micromon-64 -
    Compute! - $0.50
Ogre -
    Origin systems - $2.00
Print Shop, The -
    Broderbund - $4.00
PSI Personality Analyzer -
    Psycom Software - $0.50
Quick-Cat V1.0 - PD? - $0.25

Sargon II -   - $0.30
Shadowfire -
    Mindscape - $1.25
Sixth Sense -
    Rick Sterling - $5.00
Space Hunter -
    Mastertronic - Free
Spellakazam -
    Designware - $2.00
Starcross - Infocom - $1.00
Suspect - Infocom - $3.00
Swiftcalc 128, w/Sideways -
    Timeworks - $5.00
Three Stooges, The -
    Infocomics - $0.25
Valhalla - Eurosoft - $2.00
Who Framed Roger Rabbit? -
    Buena Vista Software -
        $0.75
Wordwriter 128 -
    Timeworks - $4.00
Wordwriter 64 -
    Timeworks- $2.00
Your Personal Net Worth -
    Scarborough - $2.50

The club has also had a LOT of
GEOS programs, fonts and
graphics donated that haven't
seemed to generatte much
interest at all. If they
don't sell in the next month
or two I'm going to keep them
at home until our October swap
meet (scheduled for the 19th).
If they don't sell then I'll
turn them over to our
Librarian to use as blank
disks.

REDNECK COMPU-GLOSSARY

**Emailed to Jeff Jones of
Loadstar Letter* from
Preacher/Programmer and
soon moving pastor David
Morris Moorman
(revdave@rocky.hpdc.com),
quoted here from Loadstar
Letter #45.**

"Hard Drive" - Trying to climb
    a steep, muddy hill with 3
    flat tires and pulling a
    trailer load of fertilizer.
"Keyboard" - place to hang
    your truck keys.
"Window" - Place in your truck
    to hang your guns.
"Floppy" - When you run out of
    Polygrip.
"Modem" - How you get rid of
    your dandelions.
"ROM" - Delicious when you mix
    it with Coca-Cola.
"Byte" - First word in a
    kiss-off phrase.
"Reboot" - What you do when
    the first pair gets covered
    with barnyard   stuff.
"Network" - Activity meant to
    provide bait for your trout
    line.
"Mouse" - Fuzzy, soft thing
    you stuff in your beer
    bottle in order to get a
    free case.
"LAN" - To borrow as in, "Hey,
    Delbert! LAN me yore
    truck."
"Cursor" - What some guys do
    when they're mad at their
    wife and/or girlfriend
"Bit" - A wager as in "I bit
    you can't spit that
    watermelon seed across the
    porch long ways."
"Digital Control" - What your
    fingers do on the remote
    control.
"Packet" - What you do to a
    suitcase or Wal-Mart bag
    before a trip.

    * - LOADSTAR LETTER is a
      copyright publication of:
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      (and well worth it)

The deadline for next month's newsletter
is Sunday August 3, 1997.

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