



The Reflection

November 1990

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The Chief Sez

There are some exciting changes planned for the IMAGE network in the very near future. We plan to make it possible to use the Starlink network which should cut the costs considerably. We will also be going to a "zone" concept which will result in several smaller networks.

The zones will consist of areas that are in the same geographical locale or are in areas that are best suited to form a smaller network. For example, the Texas boards are all tied together and get a feed from the national net through Hip Pocket EBS. That arrangement would make that area an ideal candidate for a small net. They would be able to add nodes, delete nodes and make their own rules. They would still be tied to the national net through the node one board. All of the node ones will be tied together, and, hopefully, all will be Starlinkable.

All we will be concerned about as far as the national net is concerned is conduct on the national or shared message bases, which will be governed by a fairly strict set of rules to avoid 'wars' and personal attacks.

We are hoping that these zones will make a big impact as they will put the network administration into the local areas. It will also establish several small networks that will be operating under somewhat dif-

ferent rules or standards so will offer sysops a choice in some cases of which 'mini-net' they wish to join, knowing that which ever one they join they will still be a part of the overall IMAGE Network. The mini-nets will probably have subs that are specific to their areas, much like the "Sea-Net" sub now carried on the Florida boards.

Other changes that we have planned include the two way transfer of data while a board is connected, thus cutting down on the number of calls.

We hope to begin beta testing the Starlink software with several boards in the IMAGE Net in the near future. It will involve a new proto file (++) and will require extensive testing before it is ready for general release. We hope to get it tested and released as soon as possible so please bear with us.

We also have some other information on Starlink in this issue. It sounds exciting!

-R-

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or
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The Reflection
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Starlink The Network

By: Leroy Phuard (LEROY)

If you Love calling BBS's like I do, and checking out the newest "mods", and the new files, yet hate paying the high Long Distance Charges, again, like myself, Then Starlink maybe just the ticket for you.

Starlink is an Asynchronous Outdial service that allows you to call BBS's in 220 other cities for a mere \$1.50 an hour during leisure time. Leisure time is defined as being between 7PM and 6AM on weekdays, and all day Saturday and Sunday and Six Major Holidays. Other hours are billed at a premium rate of \$14.00 an Hour

There are about 1000 Local Access Numbers. Most Likely you are in the local calling area of at least one.

It costs \$35 to sign on with a Credit Card or \$50 if you use CheckFree. There is a \$10 monthly charge for the Account and you are Billed the \$1.50 an hour when you logon. Once you are a full fledged member, you wait until 7PM if on a weekday, then call the local access number, wait for the connect Message on your term, then type A.

Starlink and IMAGE Term

The IMAGE Term program was written to take full advantage of the Starlink Network.

To use it you must first have a Starlink account. When you get your account you will get a "local access number" or a number in your local area that you can access Starlink from. Using WF you can create a file called "s.starlink" on your s.file disk. Now when the term program is loaded it will read that information and will then ask you for your Starlink ID number and your Starlink password. These are not stored anywhere on the system for your protection.

With that information your term program is able to complete any call to any board that is reachable by starlink. You must include the boards node number in the phone book. Note that Relaxed Punter was created for use with Starlink.

You will then be presented with a ; "Please Log In:", here you type your user name, Node, password, like this; "STA000000:5447;PASSWORD". Wait for the message saying the node # you are connected to and the town, etc.... Then Dial the Number at the ">" prompt like this; "> d 5551212". You'll either get a Busy or connect message and you're connected to the BBS you dialed. You must call the number

in ASCII mode but you can switch to the C/G Mode right after the connection is made. When you are ready to logoff, just logoff the BBS normally and switch back to ASCII mode. You'll get the "Please Login" prompt again and you can either call another board or simply hangup to terminate the session.

I have three files that have to do with Starlink circulating. One is a List of Node #'s and cities, another is a Starlink User guide and there is also a Starlinkable IMAGE BBS list by the name of "Slink numbers".

For more info contact "Leroy1" on Q-Link or LEROY on Port Commodore, and the other major IMAGE support Boards!

To sign up with Starlink call 1-505-881-6988 and ask for a signp kit to be sent to your address. They are open from 9A.M. to 5P.M. on weekdays Mountain time. You may also get these files by calling the Digital Dimension at 206-699-6653 -cR-

NISSA News

By: Bruce Hammond (DR MOFFETT)

Greetings once again from the world of NISSA. Now that we've finally recovered from the WOC in Valley Forge (I hope...) it's time to pass on to the new and up-coming news from NISSA.

First, as I figured it would, once again NISSA has been 'accused' of stealing files from other PFile and "Mod" authors. As yet nothing has been substantiated except for one instance that I am following up on. Please folks if you have a "mod" you are uploading to any system DO NOT remove the REMs giving credit to the original author. Note I said "original" since some feel that changing some of the coding makes that their file and they lay claim to being the author. If you "mod" a file make a note of it in the REMs but also leave the original REMs in. Due to some of these claims we are put in a situation of becoming much more strict on 'file piracy'. It's an unfortunate but true fact.

On the lighter side due to some problems at home I've been forced to take my system down for awhile but I'm hoping very soon to open the BBS line to NISSA voice support calls more in the vein of NISSA problems questions and information. This also frees my system up for processing NISSA applications and updating NISSA files promptly. This has brought on another 'brain-storm'.

While pondering the questions of life (Why did I get married? Why didn't I stop at one child? Income Taxes?!?) a concept came to me that some may actually be interested in. I've talked with Al, Ron, and Fred about it and I'd like to present it at this time.

There are a lot of PFile and "Mod" writers out in the BBS world both the novice and experienced that don't have the opportu-

nity to fully beta test their files before being released or have written files for one particular system that won't work on a different configuration. My proposal is very simple. I would like to head up a Beta Test Project sponsored by NISSA that would volunteer their systems for these beta test files. Ah but what's the catch you ask? Very simply answered.....NONE! These boards, chosen by myself, would be willing to test the files, allow their system to be locked up (hopefully not) and would keep very close records on bugs user comments and operation. All of this begins to make a person wonder what I'm up to but it's as I said nothing. The main point of this is to help out the programmers and to assure beyond the shadow of a doubt that the file will not be stolen, compromised, or tampered with, in any way. As a beta-Beta test I have some of my files and Al has some of his running on a few Beta Project boards right now and we have both been surprised at little bugs and quids that have been found by the users on these boards. Very soon I hope to have a SEQ file on some of the Support and Company Boards explaining the concepts and goals of the Beta Project. If anyone would like more information on this please feel free to contact me via EMail-NetMail at Wrong Number][(Node 14) and Al will be more than happy to make sure I retrieve it...)

Other news? Well it's been quiet on the front line and I'm hoping very soon to have the updated NISSA Boards list uploaded to the SSEs by the time you read this. We've had a few additions and unfortunately a few drop-outs. One I'd like to briefly mention is Secret Software in Erie, PA. Chuck has closed down his system due to family work and school commitments. I'd like to personally thank Chuck at this time

for his contributions to NISSA and we all wish him well in his future endeavors.

Well I would say that about wraps it up for now...Keep your eyes out for files soon to be released, hopefully by NISSA, and until we meet again we'll meet again (!!!)

Dr Moffett
NISSA Administration/SSB
(Keeping the World Safe From Mutant Toads)

-R-

Washington Roundup

By: Ray Burke (MR. CTA)

Greetings from Washington! In the past month we've been rather busy with minor projects and small problems on the local area IMAGE boards and with the network which has resulted in very little, if any, new releases from the SOSA and its member boards.

Due to these problems, the following SOSA boards: Chicago, Vieland, and the Land Of Oz will be leaving the National Network and entering a new Alternative Network. This is not to say that we dislike IMAGE or its network. We simply feel better by joining a smaller outfit and still recommend and fully support IMAGE BBS for *ALL* IMAGE owners.

If you would like more information about the SOSA, our newest releases, our the Alternative Network, feel free to call Chicago. We'd also like to take the time to mention that there will be many new developments for New IMAGE BBS released by us over the next few months.

Enjoy your IMAGE and the support you get with it. Appreciate the hard work that the programmers offer you and most importantly make modeming fun again. -R-

Looking Ahead

By Karen Leary (THE ENCHANTRESS)

As I see the way communication is taking place across the United States and beyond through the IMAGE Network I cannot help but think of what our world will be like in twenty years. Computer Science is surely in it's infancy and if it is and so much has been accomplished so far what does the future hold?

My son started with computer courses in Kindergarten. I didn't have my first course until tenth grade. With children starting so young they will have a much greater potential for achievement.

Children will be able to manipulate their imaginations into concrete designs and will achieve much more than what we have in later years. If computers are used right it can be a doorway to discovery.

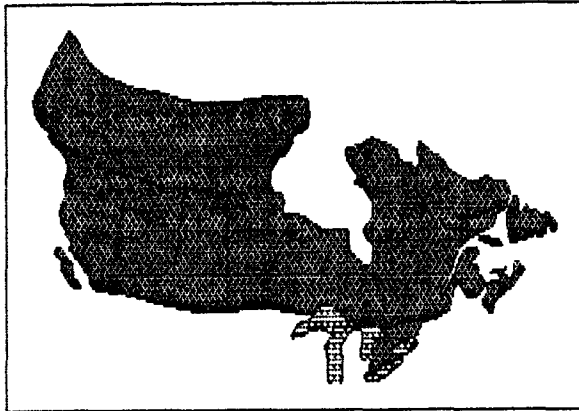
We are utilizing a world in which the majority of the world has never heard of. We are using an electronic media to broaden our horizons that they cannot imagine. From your living room you can influence people around the world. You can grow as a person see another point of view share your insight. It is truly amazing. At a point in the future our present way of communicating will be more crowded and regulated. We have a freedom to be who we choose without interference.

I promote self-policing of our activities so that we can maintain that freedom for our children. Many laws are made because people violate others. If we maintain a dignity about bulletin boards by promoting only legal activities we have a chance to keep the freedom we now have. The one file or one code that people think will not hurt if they use will eventually bring ruin to the modern world if we do not keep our standards very high and show the integrity to do what is

right

We have a unique chance to promote honesty that will truly effect an entire future. In a few generations everyone will be living in a world controlled by computers. I hope that in my lifetime I see the bulletin boards maintain a sense of integrity that will promote the future of free and self-policing computer activity.

-R-



By: Steve Nurse (REBEL)

Good day, my name is Steve Nurse and I'm the SysOp of Circuit Breaker BBS. The farthest East IMAGE BBS in North America.

I have lived in Nova Scotia for twenty three years. Recently Fred suggested that I write about NS, so here is my first effort as an author

Nova Scotia: One of the ten Canadian Provinces, and home to the first settled area in North America, Port Royal (1605), in the Annapolis Valley. The name is Latin for New Scotland, and is loosely translated in French as Nouvelle Ecosse.

With a population of 800,000 covering 21,500 square miles, the capital city is Halifax which is a strategic port as well. It is the largest natural harbour this side of Europe, and was a stop over point for many U.S. and Canadian ships before embarking on the way to Europe and the war efforts.

There is much more to NS than just

facts. It is one of the busiest vacation spots in Canada. Thousands of Canadians, American and Europeans flock to the South Shores, the Valley and the Highlands every year. The Apple Blossom festival, held every year in the Annapolis Valley in the spring time is one of the busiest festivals in Canada, and oppositely, in the winter the SEDMHA Minor Hockey Tournament, held in April, the last tournament of the year, is also the largest in the world, as metro (Halifax/Dartmouth) hosts over 250 minor hockey teams for 7 days.

One of the best trips you could make in the province is the South Shore journey, also know as the lighthouse route (for obvious reasons). Joining Halifax and Dartmouth, at the center of NS, to Yarmouth, at the South West corner of NS. This route is famous for the number of lighthouses along the way and the incredible scenery. One particular spot of interest in Peggy's Cove. A small village with a population of 60 people, it is usually outnumbered four to one by visitors. Scenes of the ocean crashing against the huge granite boulders in front of the lighthouse draw many a photographer to the area.

Travelling into Halifax, just around the second week of August, is the international Buskers Festival. Street performers from all over the world abound in great numbers, all performing to win the grand prize of the festival, and for dollars from the audience. While in Halifax, you can tour the waterfront and the Historic Properties area reconstructed from the 1700's and 1800's.

Locally here in Dartmouth, just across the harbour from Halifax, I'm about to be joined by the second IMAGE BBS in the area. I'll have some more information in coming issues for you. And maybe someone else would write in to *The Reflection* about the area in which you live.

-R-

Mod

This "micro-mod" was suggested on the IMAGE netsubs.

DrBob promptly added the code to accomplish the task.

It was suggested that a "mod" could be added that would give a user an option to buy an additional call for credits if he had used all of his calls for one day. In the example below the credit charged for an additional call is 25 credits, it could be any number you choose. The "mod" is very simple and looks like this:

In "+.on", change line 114 to read:
 114 ifcr> athen:&*[F6]Call Limit Used!
 [F6]*:a=:gosub500:ifa=.thenac%=16
 :goto998

Then add this at 500:

```
500 ifcr> 25thenreturn
502 &*[F6]You Can Buy One Call For 25
Credits.[F6]Buy One? * :gosub1902
504 ifathencr=cr-25
506 return
```

That's it. The text was shortened in line 114 to make it easy to fit it on the one line.

Thanks Bob!

(p.s. This is untested, if it doesn't work blame Bob!) heh heh

-R-

A Poem

By: Mario Bonelli (MIRACLE WARRIOR)

Go Placidly among the line noise and baudrates and remember what boredom there was before BBSing. As far as possible do not covet your neighbors HST(or Supra).

Answer your E-Mail clearly and without typos even to the nerds that pester you for they have something to say even if you can't figure out what it is.

Avoid female impersonators in chat for they are dangerous to your ego. If you compare yourself with others you may consider suicide; for there is always someone more proficient in Zmodem than yourself.

Label your disks.

Keep interested in your own career however humble; even after staying up all night downloading.

Exercise caution in your business affairs; because you need the money to pay your CompuServe bill. But let this not blind you to what enjoyment there is on your local bbs; many persons strive for the most recent shareware; and uploads get you more time on line.

Be yourself. Especially do not lie about your age or looks when responding to E-Mail from Sexy lady.

Do not post messages in all caps. Neither be cynical about donations to the sysop; for in the face of all reality he needs

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the money for the phone lines.

Beware of viruses.

Take kindly the counsel of Phil Katz and Chuck Forsberg gracefully admitting that they know more than you will ever learn.

Nurture strength of spirit to shield you from sudden hard disk crashes.

But do not distress yourself with needless worry. Many fears are born of fatigue from being connected all night to ExecPC.

Register your shareware. You are a child of the universe you have a right to buy a 9600 V Series Hayes. And whether or not it is clear to you the communications program is understandable.

Read the docs.

Therefore be at peace with the sysop no matter what a jerk he is and whatever your bbs plans may be take your wife out to dinner occasionally.

With all its bad documentation high registration fees and aborted downloads it is still better than paying commercial software.

Be cheerful. Strive to pay your phone bill.

-R-

By: Scott Rector (ELWOOD BLUES)

Some new modifications available for downloading from the support boards include:

"weekly lotto.lnx" Asks users to choose 6 numbers and then chooses a winner on Fridays. Line 111 of this file needs to be deleted!

"login menu.lnx" Adds several functions to the login menu such as Soratohr the NetWalls (if applicable) and others.

"+.HB" Although a difficult "mod" to install this one has a lot of flash. Announces birthdays of famous people in a news file as well as your users! Remember to add a newfile entitled "\$Born Today".

That's about it for this month stay tuned for further "mods"

-R-

ANNOUNCING

PFile Disk Five

The first new plus file disk from New Image in over a year. PF five includes online games and modifications to IMAGE 1.2.

Included:

Orion VI.2. A complete working version of this classic space adventure. This version was written/enhanced by DrBob and is in LMP format for flexibility.

Mille-Bourne. A simulation of the popular card game. This version, done by Felix T, is very faithful to the original game and should be very popular with your users.

Hangman. A new version of an old favorite. This one allows hard, medium or easy words, an adult choice that can be password protected.

There are more games and sysop utilities including DrBob's complete "on" package and the relative file "+.ft".

A great new pfile disk at only \$16.00!

GF Disk Three

The first new graphic disk from New Image in over a year. Graphic disk three will enhance your MF and TF sections.

Included:

Movies. Drunk Eddie, the series.

Teenaged Mutant Ninja Turtles, Garfields. All by very talented graphic artists.

C/G Screens. One side filled with the graphics of RAID. Screens for all occasions.

Slide Shows. The C/G screens put into slide show format for easy viewing by your users.

A Great new addition to your collection for only \$10.00

-R-



Don't let the name scare you off. This is a really top notch BBS.

When I first called "Gates of Death" there was a combined presence of color graphics and "mods" that blew me out of my seat. MIRACLE WARRIOR has really done an outstanding job putting this BBS together. I have reviewed a few other boards and all of them were very fine systems. I must say that the "Gates of Death" is one of the best looking boards that I have seen since this article began.

I put this article together a little differently from those I have done in the past. To try to make it easier to write as well as cheaper. Instead of calling the board, getting an account, and leaving the SysOp feedback telling him/her what I was there for, I put together a sequential file with all the questions then sent it to him via Net-Mail. After I got his answers I called his board.

Here are the questions I asked him and his answers.

Q. What is your board activity percentage?

A. My board activity for today so

far is 33% and the total is 57% which is slipping a bit because of the start of school.

Q. How long have you been running a BBS?

A. Since May 19th, 1989.

Q. How long have you been running IMAGE?

A. Since May 19th, 1989.

Q. What kind of equipment do you use on your board?

A. I have recently purchased a Lt. Kernal 40 Meg unit and a CD2400 for the system. I have 2 C64s and, soon, a muxer, 2nd host adaptor, 128D (for IMAGE 128 and 2 mhz mode) and a printer. At start we ran the board with a 1541, 2 1581s, 512k RAM and a 1670 1200 baud modem. And we ran the net subs with no problems!

Q. Why did you choose the name for your board?

A. I was reading a book entitled *Gates of Death* and it was very interesting. I am not personally heavily into RPG's but the book

was there so I decided to read it. About 2 years before I actually put the board up.

Q. Why did you choose the theme that you did?

A. To try to make the users more comfortable & happy. I always try to do the best that I can for my users.

Q. Have you ever ran any other BBS programs other than IMAGE?

A. I ran C-Net 12.0 for a VERY short time but had so many problems with it I didn't bother with it and just waited for IMAGE. It wasn't a registered C-Net.

Gates Of Death
215-755-6052

Q. What would you like to do with your board that you haven't done yet?

A. Add PD GEOS sections, more IBM UD's and order IMAGE 1.3!

Q. Why haven't you done that yet?

A. I need people to help me take care of them and IMAGE 1.3 is still in development.

Q. Other than the name what do you think is unique about your board?

A. I really don't know. You would have to ask the users themselves. They actually run the board. What they want is usually what they get. The trouble is how to get them to talk. I really don't think my board is much different from some of the other boards in the area.

Q. What advice would you give to someone just starting out that has never run a BBS before?

A. Be patient. Don't rush into things and have a good amount of drive space. Take care and listen to your users! When you get the cash purchase the Turbo Rels they are worth it.

Q. How many users do you have on your board?

A. Unfortunately only 189 (before weed), 177 after. However new users come aboard every day. So the number is expected to rise.

Q. What is the highest number of calls your board has been without a re-boot?

A. To be exact, 83. It would be more but I take the board down to make "fixes" and "mods" and use Novaterm 9.1 once in a while. It will increase once I get the muxer hopefully.

Q. What is your favorite way to deal with a problem user?

A. First try to talk to him, troubleshoot the problem, and usually it is resolved.

Q. What would you most like to see IMAGE do next?

A. I would like to see Z-Modem in the list of protocols if possible to better support IBM. Can IMAGE get any better than what they have done to this day? If so the programmers sure are geniuses.

Q. Are there any comments that you would like to make?

A. The Reflection that THE CHIEF created was a great idea! A great way for IMAGE SysOps to get up to date information, etc. I hope to contribute some articles soon.

I asked MIRACLE WARRIOR if some of his "mods" were "off the shelf mods" or if he had done them himself. he told me that some were his own and some he had downloaded. One that caught my attention is a "dropped carrier" mod that deducts credit and sends E-mail to the user. The E-Mail that is sent will automatically ask for a return receipt so the Sysop knows when the user gets it. After that he/her can do whatever they want about it.

This was just one of several "mods" that he had incorporated. I give "Gates of Death" an A+ rating.

Remember if you would like to see your BBS featured in this article then send your BBS Ad to The Reflection. All BBS's to be reviewed are taken from the BBS Ads.

'Til next month.

See Ya

COBRA DOC

-eR-

The World of Loral

By: Steve Greenbaum (TARTHOS)

Lately, a lot of users at LORAL have been asking questions regarding starting their OWN BBS. Mostly, they deal with the technicalities. How much disk space should I have? How much does a phone line cost, etc.? The enthusiasm is amazing, ESPECIALLY considering they are basing it on LORAL's success.

I'D like to share the story of LORAL with you readers, as I do with the users who want to start a board.

LORAL started 6 years or so ago. We ran All-American BBS, on ONE 1541. We had 10 subboards, NO uds, and were part-time on the voice line. At that time we had MAYBE 20 users, but most of them were regular, well-liked callers. Later, we moved to SYNTECH BBS. A system I adored, for it's SysOp friendliness, but that the users HATED for it's slowness. At that time we went full-time, and were running on TWO 1541's. A major leap for us. We then had 13 subs, and STILL no UD's. We were averaging 50 users, but they came and went so quickly.

We still had our 'core' group of 10-20, so there REALLY wasn't any drop off in BBS use. Then came the big jump.. C-net 12.0! WOW! Wotta great system. We were now operating with an REU, and 20 message bases. Later on, we added a 1581, so for the first time EVER we had UD's.. We now had 70 users constantly, but most of the 'core' group had moved on. It felt like the

loss of a group of friends. The intimacy was gone. Inside jokes still haunted the subs.

The next major move was to IMAGE 1.0. We ran it with 3 1541's, 2 1581's, and an REU. We jumped up to our constant level of 95 users, ditched two of the 41's, and 1 of the 81's,

and added the Lt. Kernal 20. Which brings us to where we are today, one of the most successful, and the LONGEST continuing BBS in Pittsburgh, PA. Our success can not match, in sheer numbers, that of Port Commodore, or Gear Jammer's II, or

any of a number of BBS's, but for Pittsburgh, we're doing well.. But, y'know... I still remember, with fondness, the old All-American, and the first caller. My two fellow sysops, Mad DM and Rallon, and I (Tarthos), all gathered around the keyboard waiting for the first chat request. It's been fun, and still is, no matter HOW much I curse at the 1)Program, 2)Drives, 3)users.

-eR-



Top downloads from Port Commodore

1. ++ read	26
2. +.OR	16
3. worldwariii.ada	11
3. +.perka.v2.0.lnx	11
5. weekly lotto.lnx	7
6. +.on/callers mod	6
6. +.HB mod	6
6. CCGMS11.4(ANSI)	6
6. Empire5.2.lnx	6
Total downloads	791..

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 The Forest, an "Enchanting" place to be!

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Zip _____ Serial # _____

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PF # 4 (Best of PF1 & PF2)	20.00	_____
PFile Disk #5	16.00	_____
GFX Disk #1	12.00	_____
GFX Disk #2	12.00	_____
GFX Disk #3	10.00	_____
Networking	20.00	_____
Turbo Rel Subs/SIGS	20.00	_____
Turbo Rel AND Network	30.00	_____
Subtotal of order		_____
Shipping/Handling	3.00	_____
COD (If Applicable)	3.50	_____
Grand Total		_____

All Tec Products

Tec-Net Pfile Disk	\$16.00	_____
Tec-Net GFX Disk	10.00	_____
Tec-Net RLE Disk	10.00	_____
"The Reflection"	15.00	_____
Total Order		_____

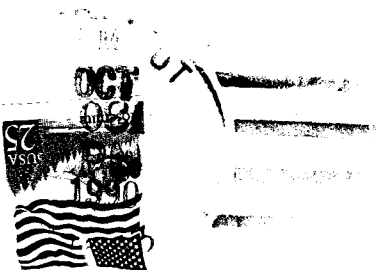
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