Meeting Notes from 19.Oct.00ce

Open: 7:05

Newsletter: Approved

Chancellor: A review of the last issue of the Village Green. Started out Sensei's report. Bringing up again the problems of putting a membership cost for the inclusion of the disks. If picked up from the BBS. Though the C= users as worked out in a manner that is almost ready to implement. Our Amiga members are still not set up for a regular disk. As at this time. All Amiga disks are custom made on a one to one basis. Where Lord Alberonn creates a disk to the needs of a specific Amiga user. Since there are many different WB systems represented in the group. Work on the C= members for a Dl from the BBS or collect the disk at the meeting. Continues, as parts are ironed out and guidelines made. Amiga use is tabled for next meeting.

Official notice on next months meeting being the 2nd Thursday in November. As the Convention is the third week this year. All of the High Council will be there as part of the committee. See page #6 for time and date.

#22 <Geddy> one of our newer members. May have a new location for the shop and the A.C.U.G. This was briefly discussed. As more information and a meeting must happen before anything is certain.

Sensei reported that Lord Ronin won a bid for an EPROM burner. The cheque will be sent *<Ed Note: it has been >* to Bruce Thomas in Canada. This device is expected in a few weeks. What it will do besides making "servant" chips for a 128. We don't know yet. But it will have the manuals with it. More once it arrives, and is tested. <played with>
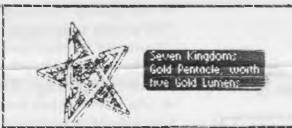
Lord Ronin has been experimenting with GoDot. He has a few printouts for a demo at the meeting. Working on a full demo for a future meeting.

Seven Kingdoms Gold Pentacle, worth five Gold Lumens

Sensei reported that we had received from Robert Bernardo of the Fresno Users Group. <Hi Robert> two vids. Most of them contain the events of the Chicago show. There is also some footage of the Vintage show in Calif. It is hoped to run about an hour each meeting to show the three hours of great information. *<Ed Note: didn't happen>*
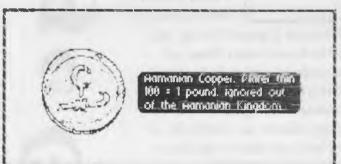
Treasurer: $5

Commodore Librarian: Imperial Warlord is working with Lord Ronin on sorting out the GEOS disks. Trying to find all

the ones that have been collected from buy outs from shop customers. All regular GEOS disks that are back ups of GEOS, GeoPub, GeoCalc, GeoFile etc. Are being purged. Lord Ronin says that there is a lot to test on the files just for the Art section. Not counting the tools games utils etc that have been found. Some are apparently for the 128 version only. All will be tested and put on the BBS. As well as an upcoming special GEOS disk for the group. Starting work on the compiling of back issue disks from the A.C.U.G. These will again be on the BBS and on the web site. Thanks to a buy that #22 made. We have a couple issues from the early 90s that were missing. This months disk is a new feature. All of side #1 is composed of text files. Most are from the C.C.C. users group sale of C=/Amiga items. There is also a file from Romania on Vlad Tspes <Dracula>. Side #2 is the Game Gauntlet-2.

Editor & Sysop: Lots of things this month have happened. Go64 is

interested in a couple of articles from me. One on the great quality of people in the C= world. The other on input devices from a users point of view. Been working on making a GeoPaint area on the BBS. So far it is just testing the files I have collected from DLs and buy outs. Files are scattered on many disks and it seems that just as we think we have all found. Bang!! another disk is found in a box or stack. Must go over them one by one, file by file. To make

the area complete, well as complete as possible for now. Then the files are wrapped in .wr3 format. Thanks to Fender and the crew at Load Star. Long hours and only about 28 are ready for an upload. Messing with GoDot. Stared on trying to look at some maps for the Wasteland game. Found some .gif that I played with and showed at the demo part of the meeting.

#22 has started in the C= familiarity class. Started already in learning to programme. This months disk envelope was found in a GeoPaint file. Thought it was good, and I have over 100 disks without jackets. Each one was printed out on the Inkjet and cut to fit. Thanks go to #30 and Vixen for the help in cutting out the jackets. Name the disk was brought up this meeting. The monthly disk has never been named in all the years of the group. Neither was this newsletter. Till a few years ago. Keeping with the "Prisoner" motif. Several names were suggested. The final name selected was "Penny Farthing". The topic of graphics in the newsletter was again brought up. The result is still not set in stone. There will be some in each issue. As they pertain to work in either the group or BBS. Or illustrate something to do with the C=. Amiga has it's own section.

I bought a collection of GEOS items from a C.M.L. member. There is Geos 2.0 along with a better copy of perfect print, GEOS 128 and many other items. Those that are duplicates, such as Geos 2.0 and GeoPublish. Shall be up for ale to club members. Lessons are of course free. <BG>

Several issues of the Lucky Report <Hi Dale> were shown at the meeting. Along with the Madison group, Fresno, Huston, Colorado and in fact all groups that are sending in trade with us. Though a few have apparently dropped us. Such as

UPCHUG in Seattle. Style of format, writing, articles and grafix were discussed. We have lots of room for improvement. Which will be done with the addition of more equipment and knowledge. I discussed the possibility of a BBS change. This I will cover in the Ramblings part.

Deputies: Vixen has worked on sorting the papers and disks. Untill we can setup the SX-64 in the computer room. A lot is not possible. #30 is helping sort. #22 volunteered to be part of the Deputies.

Amiga: Lord Alberonn is now having to wear wrist braces. Because of a collection of old injuries. Mostly caused by the schools not teaching him to write correctly left handed. Dr. said to rest their use. So he isn't on the Amiga as much. He did join the usenet <newsgroups> using a free prg added to a free e-mail prg "don't get better than that".

Demos.Discussion.Close: Side #1 of the disk was shown and explained how to use Ultra from last months disk to read the files. Files are straight from the newsgroup without any editing. Just converting to PET. An example of bringing text files from the Inet to C= use. #22 played Gauntlet 2 on the game side. Tough game isn't it #22? <EG> Lord Ronin showed some of the gif files that he had printed out in the GoDot environment. Some good and some bad. As they are B&W of colour images. Still viewable and the work was discussed. As well as the fact of putting art on the BBS in different art formats. Yet the same image. So that different art prgs can view them. All through GoDot. Discussed was the time and it was

decided that a fast business meeting would be held at the next meeting. Then the entire 3 hour videos would be shown as the demo info part. Meeting closed at 9:20. S.I.G.s formed after that and the R.P.Game started.

Lord Ronin's Ramblings

Try as I might, I keep running short on space each issue. There are a lot of things to report. In the Amiga section you will read on the new developements. I'll cut to the chase on them. If I put my 1200 in a Tower. I can run my current Amiga stuff and add this new thing, so I can run the New Amiga stuff. Same for L.A. and his 4000 tower.

The big thing to talk about is the "possible" BBS OS change. Yeah I know that one of the readers is going to be ticked at me for thinking about this <Hi M.M.> ;-? So let me go on with the explanation of the pros and cons for this idea.

Centipede is the name of the BBS that I am looking into at this time. Here are the pros as I see them at this moment. The ability to quote in a msg. We can't do that in Omni. Separate colours for SysOp and decker in chat mode. We can't do this in Omni and have had to make up etiquette on the spot. Split screen for the same chat function. Non C= users, like our Amiga ansi users, being able to change colour in a msg, use flash, rainbow and reverse video. Some of this they can use in Omni. But not the colour stuff or reverse video. Attached files in e-mail. We can't do that in Omni. A network that has as of this writing 6 members active. We no longer have that
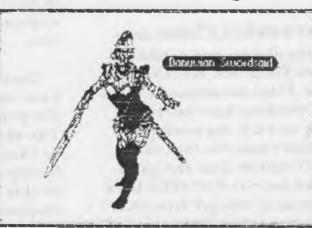
in Omni. Since The author refuses to connect the host again and has not replied to any communications since 01/01/00ce. There are also 105+ games. We have 24, with only 22 working at this time, and not all are that great. A manual, which I paid for and never got from Omni. In fact most of this info came from just reading the manual. Which has a step by step setup. The web master for Centipede is personally asking me to send him my questions, as is another Centipede SysOp. Only Mad Max at Mellenium 2000 BBS has been helpful to this novice SysOp.

Now for the Cons. First and most important at least to me, is cutting off from Mad Max and M2K BBS. He has been very helpful and concerned. Even when I don't understand what it is I was to rename. Msg area is cut to 15 as is the file area. I am a bit lost on this till I work on a sample idea. All msg areas must be recreate. Along the current topics. Hundreds of new entry screens to be made for msg and files. All accounts would be manually reentered for name phone PW and number. All files would have to be uploaded again. There are only 2000+ right now. Is it worth it? I don't know at this point. The objective of this BBS is to be a support arena for the C= and Amiga users of the A.C.U.G. as well as a support area for R.P.G.ers. What method would be the best for a local system? That will take time and testing. Over the next few months I will be talking with Centipede users and the man that is the host node and webmaster for the site. Also I will be talking to Mad Max on the idea that #22 suggested, about making Centipede a secondary part of Omni. Reachable from the Main Menu. At the same time, I will be making a test Centipede BBS on the

FD-200. Where I will see exactly what it can do and is it the better **overall** BBS system for our needs and desires. If I decide to choose Centipede at the change. This will take months before the actual change is done. All on the FD and a separate HD partition. The actual down time for the BBS would be about a day. Your input on this is important. Both as users and Sysops. One last point. Centipede is free, it will be on the BBS for DL. Omni cost me $80!!!

Next part is on the group. Where are we going? Actually where is Commodore users going in the world today. I expect this to be a series of articles for us to ponder. <Meaning I have the outlines already written> ;-? I see in several newsletters and on the newsgroups and lest I forget the mail lists. Many things on the C= and users. So at the next meeting. I would like your input on where you are going with your Commodore or Amiga in these days of the IBuM history rewriters. To start this off, I will take the plunge. I am fanatical for the C=. I use nothing but the C=. Even my A1200 has sat dormant for about a year. All my online stuff is done with my 128D. All my writing, that is on paper. Be it this

newsletter, letters to others or my R.P.Game maps and notes for adventures, even the Character record sheets. Are done in Geos on the 64c. Games I don't get to play often. When I do, they are on the C=. Even though I have a Playstation and around 7 games. With access to 30+ more

Amiga One & OS 3.9
More good news from Amiga.com

October 21, 2000, Melbourne, Australia - It is with great pleasure that we are able to announce the first new Amiga hardware in over 6 years. The AmigaOne, our first consumer product, will be targeted at the desktop and workstation market. Further products to follow will cover the markets from Personal Digital Assistants and upwards. All these products will run a single piece of software, the revolutionary Amiga Digital Environment (DE).

We completed the AmigaOne specification three months ago, and dubbed it the "zico". It is a specification and not a product because Amiga is a software company, not a hardware manufacturer. The ability of the Amiga DE to host itself on multiple hardware and operating system platforms frees us from hardware dependency and gives our partners and our customers the freedom to chose the hardware that best suits their needs and tastes.

The zico specification is as follows;

- One AmigaDE friendly host processor
  (PPC, x86, Arm, SH4, MIPS)
- 64MB+ memory
- Next Generation Matrox graphics card
- Creative EMU10K1 based audio card
- 10 GB+ HD
- CD/DVD
- USB 1.0
- Firewire
- 10/100 Mbps Ethernet
- 56k modem
- Spare PCI slots for expandibility

With the completion of the specification stage of the Amiga One, we contacted several respected hardware companies with a view to selecting partners who would be interested in creating AmigaOne products.

The AmigaOne process involves close co-operation between Amiga and our partners' hardware groups, the running of the AmigaDE on the hardware, and a thorough quality certification of the final product. Only then can the product be called an AmigaOne.

Whilst still in detailed negotiation with several companies, we are delighted to announce the first partner company and its initial set of AmigaOne products.

The Eyetech Group Ltd, of Stokesley, U.K. already has an excellent reputation in the Amiga community. They have done much to keep the classic Amiga alive during the last five years, and we feel that in the creation of the first new Amiga machines and the transitioning >from the classic to the next wave, that experience will prove invaluable.

Bill McEwen President of Amiga Inc commented: "This arrangement builds on and extends our existing partnership agreement with Eyetech, first announced in April of this year. Our experience during this period has shown Eyetech to be a no-nonsense company capable of delivering what they promise on time and this consideration also weighed heavily in our choice of a hardware partner for the PPC based AmigaOne."

Alan Redhouse, Managing Director of UK-based Eyetech, said; "I am delighted that we have been able to build on our existing partnership with Amiga and continue our close working relationship with them on both a technical and manufacturing level. Our decade of Amiga experience, plus our hardware and software efforts to push the Amiga forwards means that we are able to work with Amiga to deliver a proven upgrade solution to Amiga users which gives their existing 'Classic' applications an immediate and substantial performance boost whilst providing full forward compatibility with the new Amiga DE. Our work on the Predator line of boards means that we can help Amiga to fulfill its requirement of maximising the investment of the current community as it moves forwards."

Fleecy Moss, Chief Technology Officer, Amiga Inc added: "After talks with the hardware development staff of several companies I am convinced that working with Eyetech will allow us to offer an elegant solution that gives both an excellent level of backward compatibility and a powerful basis for the new Amiga Digital Environment. Top of our requirements list was to ensure that those Amigans who have spent considerable money in staying with the Amiga would not be left out in the cold. Whilst you can't please all of the people all of the time, we think we have come up with a set of products and solutions that will put a smile on as many faces as possible."

Eyetech is focusing on an immediate need in the existing Amiga market. Many have already invested considerable resources in their classic Amigas, both in terms of hardware and in terms of software. Whilst keen to move forwards with the AmigaOne, they also want to maximise their investment in the classic platform.

The Eyetech AmigaOne PPC 1200 is a custom board which uses Eyetech Predator technology with the "zico" specification to provide a perfect synergy of classic and next generation. It provides all the functionality of the standalone AmigaOne PPC, but has been extended to mate with a classic Amiga A1200. This allows customers who have a serious investment in the classic Amiga to continue to use their machines whilst also having a brand new Amiga at their disposal. The 68k processor in the A1200 will be emulated at a substantially increased level via the PPC processor on the AmigaOne, whilst the classic operating system can take advantage of the AmigaOne's next generation hardware resources.

The AmigaOne PPC 4000 machine is similarly designed to allow customers who have a significant investment in their classic Amiga A4000 to be able to move that investment forwards whilst also benefiting from the next generation capabilities of the AmigaOne.

The Eyetech AmigaOne PPC 1200 will be available as an upgrade for owners of towered A1200 computers, the Eyetech AmigaOne PPC 4000 as an upgrade for Amiga 4000 desktop computers in tower conversion cases. Options for producing AmigaOne PPC upgrade designs for other Classic Amiga designs (such as the A3000 and Amiga International A4000T) will be looked at (subject to demand) once the A1200 and A4000 products are released.

In order to implement all the features of the AmigaOne specification the, A1200 and A4000 upgrade versions will feature one AGP and six PCI slots, a user-upgradable G3/G4 (Macintosh-type) cpu slot, up to 512MB SDRAM and a high speed IDE/ATAPI interface. The system will be dual-bootable both into the Amiga DE and into Classic Amiga Workbench. This latter feature will allow purchasers to have the performance benefits of full G3/G4 cpu speeds and 512MB of SDRAM memory whilst running Classic Amiga software. Both these boards are scheduled to ship in 1Q01, with developer versions being available in December 2000.

Design of both the Eyetech AmigaOne PPC A1200 and A4000 products has been done with great sensitivity to the existing user and

Sabrina Online by *Eric W. Schwartz* ©1999 — "Week one: Tuesday"

Sabrina Online by *Eric W. Schwartz* ©1999 — "Week one: Wednesday"

Sabrina Online by *Eric W. Schwartz* ©1999 — "Week one: Thursday"

Sabrina Online by *Eric W. Schwartz* ©1999 — "Week one: Payday"

Sabrina Online by *Eric W. Schwartz* ©1999 — "Motorola menace"

developer community.

"By releasing the classic compatible AmigaOne PPC products first," said Alan Redhouse. "We are providing a transitional path forwards for the existing community, enabling them to maximise their current investment whilst also leaping ahead with the new Amiga DE."

In order to facilitate this transition, the classic Amiga operating system will see its lifeline extended. OS3.9, to be launched before Christmas will add a raft of new features and functionality, and will be able to run on the Eyetech AmigaOne PPC classic products.

Eyetech are also keen to talk to existing hardware manufacturers about possibilities for licencing, manufacturer and other co-operation in order to ensure a smooth transition of the existing Amiga community from the present to the future.

Amiga is also very close to signing up partners for a standalone AmigaOne machine. The ATX form factor AmigaOne has been designed to run the full consumer version of the Amiga Digital Environment (DE) allowing the best of the Classic Amiga software which has been ported to run directly under the Amiga DE, and the use of a wide range of Amiga DE-based digital content - such as productivity software, content creation suites, development environments and 3-D games - to be used 'out of the box'.

All this work - including extensive testing of hardware and software components - is scheduled to be complete in time for end user deliveries 3Q01. Amiga Inc is currently in negotiation with several potential partner companies for the development and manufacture of the stand-alone AmigaOne and its related digital content/software. Companies interested in producing this version, utilising the PPC processor family include Eyetech, and bplan GmbH of Germany. We hope to have announcements to make on this within the next few weeks. Other companies and other processors are also under negotiation.

A new website is being set up, specifically to provide a focal point for news, questions, comment and discussion on the AmigaOne, and we encourage people to visit it and participate.
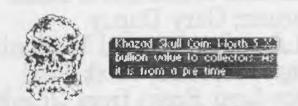
Mommy, can I get these new toys?

from friends. I haven´t played it in months or even finished one game. Hmmm... Keep this up and I´ll be called Priest of the Chicken Headed Goddess. <VBG> O.K. it is your turn. Let me know at meeting on the BBS. What you do with your machine. Also what you want out of it. I´ll combine that with the info I read in the other sources and write more in here next time

Note on the GFX this month. They were scanned with the Handy Scanner and converted to GeoPaint with Handy Import. <thanks to Dick Estel> They are from the R.P.G. Talislanta 3rd edition. When Wizards of the Coast had license to the game from Stephan Sechi. The art used is unsigned and believed to be from Mr Sechi. This game is currently out of print in this Version. See you at the meeting matrix chummers.

Khazad Skull Coin: Worth 5.00 bullion value to collectors. As it is from a pre time

In Zandu the Zandu Crescents are worth 10 gold Lumens. In other lands they are worth. 1 gold Lumen. if accepted at all

For Sale GEOS 2.0 for the 64. Has factory disks <3> double sided and the manual. Contact Lord Ronin for details and lessons

Duplicate factory disks found of Print Shop, Print Master, Newsroom. Along with some support disks. After testing they will be availible to members. See Lord Ronin for Details & Lessons.

Inventory of stored C= & Amiga items at the storage center being made. List will be availible to members, users groups and the newsgroups on the Inet. See Lord Ronin for info.

Computer understanding lessons at 2pm each Saturday at the Kibbutz. Learn more about your system. Commodore and Amiga.

<Lost Print Head this issue>

Muse Telepath

Draconian Pyramid, is made of red iron at a value of 5 silver pieces each. In Rajanistan, it is a death sentence to own one

Chancellor, Sensei David Mohr
Treasurer, Gary Dupuy
C= Librarian; Imperial Warlord
Amiga Librarian; Mark Reed
Editor, Lord Ronin from QLink
Deputies; #30 #3 <#22>

Bazaar Girl

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Gold Pentacle worth
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Next Meeting is on 9 Nov 00ce
at 7:00pm in the Kibbutz. Smokers, Demos, Guests Welcome. Special
date change due to th convention

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