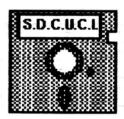
COVILLE DESTRICTS COMPLETED VEHICLE VEHICLE CLUB DEC.







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- 1. EDITORIAL 2. LIBRARY NEWS
- 3. BOOK REVIEW 4. HINTS AND TIPS
- 5. COMPUTER PUZZLE 6. DISPATCH DISK NOTES

EDITORIAL

Hello everyone,

This month we have an interesting graphic conversion demonstration. The program used is called GIFFY, and for Geos users there is a version called GEO-GIF. These programs convert IBM .GIF graphics that have been downloaded via a modern from BBS's or IBM's, when one tries this one must watch the size of the graphics from the IBM, because we are limited to 165K (664 blocks) per disk. In conjunction with tonight's demonstration the Club Disk Library has a PD disk with GIFFY and some IBM Gif pictures available for only \$3.00.

As mentioned in last month's Dispatch Disk our AGM is fast approaching, so think about your nominations for positions in the club committee. This also means that your MEMBERSHIP FEES are due at the same meeting. So make an effort and pay your dues to ensure the club can use the money to the benefit of its members.

I have made some enquires with a few mail order companys listed in the Australian Commodore Amiga Review, about the availability of Commodore 64/128 software, utilities and accessories. BRIWALL AUSTRALIA was the only company to answer, so now the club has a few catalogues for members to have a look at. But seen we only have a limited number of these catalogues please return them.

In this month's Dispatch Disk we the following items: Editorial, Library News, Book Review, Hints and Tips, Computer Puzzle and the usual Back Page. There is some interesting information in this newsletter, but some fresh sources of information and news about Commodore 64/128's would be appreciated.



JAN VAN DE BELT - EDITOR

DISK LIBRARY NEWS -

Hi! I'm back with a few notes and a few new disks so let's get on with it

Thanks very much to 'El Presidente - Rob' who did quite a lot of work for the Disk Library. As a result of his efforts, we have added 13 Sides of 3 block Print Shop graphics all neatly sorted into alphabetical order. If you only use 2 block graphics, we can supply a '3 to 2 Block Converter' program.

For our game addicts, I will have with me at the meeting 2 game disks which I will be adding to the Library next month. But tonight you can get pre-catalog copy. For the Adults there is a Trivia game with a Constuction Set so that you can add your own categories - Show Business, Literature and Science. (If anyone is interested and prepared to do a little work, I have two 'Utterly Trivial Knowledge' books on Sports and Business which could be inputted. Any volunteers will get a free copy of the Construction Set disk plus 2 other FREE disks from the Disk Library). The second of the game disks contains 3 Pinball Games called 'Freefall', 'Jump To Advance' & 'Starblazers'. As an additional bonus, they have 2 other games on them 'Zix' - a bat and ball game with 32 Screens and 'Wormy' a Winter game where you collect mushrooms. An excellent disk for young and old - especially useful for entertaining the kids during the school holidays or when they come to visit the grandparents.

All our Public Domain disks are only \$3 each side. All profits go to purchasing more Public Domain Disks for the Library- we have over 80 now.

On the LOADSTAR scene, we are adding Loadstar No. 75 to the Lending Library. This is an excellent disk. Walt Harned, Loadstar's resident artist, gives you a behind-the-scenes look at his unique painting technique. He shows the seven steps he uses to create a beautiful painting of a castle. (Try out computer drawing yourself after viewing this demo. Our Paint X drawing program is there to provide the tools.) Also on the 2 Disk (4 sides) issue are 30 original sound effects, 'Cyclic Space' presents a series of colorful hypnotic patterns, 'Mandala' (Not Nelson) uses the high resolution mode to see intriguing moving patterns set to Indian Raga music, 'Shutterbug's Pictures' is an educational program which asks kids to pick the differences between two apparently similiar pictures. Then there is a GEOS Clip Art Collection featuring everything from Cowboys to Lions to Stagecoaches. Plus all the usual Loadstar features. Loadstar No. 75 is available for Loan to paid up members for a month for \$2.

This month we said farewell to the Thistledome BBS but fortunately not to Rod Gasson. Thanks for all the time you put into the BBS. It's a pity that some irresponsible BBS users caused you to give it away. However now that you have more time available Rod, we hope that we can have the benefit of more of your computer knowledge. Can you recommend a BBS with Commodore users to us?

Well, I always seem to be giving out information at meetings. Now I need some myself. Can anyone suggest how you can get graphics in a GeoPaint picture to 3 Block Print Shop graphics. I await your helpful suggestions.

AUCUST BOOK REVIEW

O.K. Its that time of the month again for another book review full of riveting information to young and concerning computerists.

COMPUTE's GAZETTE, May 1987 is chosen this time round.

NEW COMMODORE STORAGE DEVICES by Selby Bateman: Talks about the 1541, 1571 and the 1581 - 3 1/2 inch drive with all the pro's and con's concerned.

THE DIGITAL VOICE by Kathy Yakal: The special needs that have developed for speech for the 64 over the past years.

MAKING THE 64 TALK: Digitizing and Synthesizing speech plus the good 8 bad to go with it

REVIEWS: Operational Terminal—a one or two player modem game. / Thinking Cap—a thoughtful program. / Portal—a Novel to read on the computer. / Gunship—puts you in a gunship helicopter. . a simulator, not just a game.

UNSCRAMBLE: A two player, very quick thinking word challenge.

POWERBALL: This arcade - style game's moving obstacles, special features, and different game screens will keep you thinking and moving fast.

CASSETTE SLEEVE MAKER: Make custom sleeves for your cassettes with the ability to print what you have on your music and computer cassettes on the cards instead of later.

SPEEDSCRIPT 3.2: An improved version on the original with extras.

SPEEDSEARCH: Helps you search through every Speedscript file on disk for any word or phrase that you specify.

SPEEDSCRIPT DATE & TIME STAMPER : As it says.

SCRIPT READ: A high SpeedScript file reader and more.

BASIC FOR BEGINNERS: The power of the ON command.

MACHINE LANGUAGE FOR BEGINNERS: Building Trampolines.

POWER BASIC: Easy ML Line Drawing.

HORIZONS: Alphabetizing by Todd Heimarck.

HINTS & TIPS: 64/128 Sprite Printer and more.

NO-SYS LOADER: Running, Loading and Saving most machine language programs is a snap with this utility.

DAZZLERS: Eye-dazzling kaleidoscopic displays, using just the text screen.

FAST BOOT: Fast auto-boot in 64 mode with this utility.

GAMEPORTS: Joystick, Paddle, & Mouse: The controllers, input devices and ports with their uses.

And so is the end of this book.

Robert M. Cloosterman.....

HINTS AND TIPS FOR GAMES FANATICS

This month as promised the pokes and peeks is game originated. We have a few games hints that I've came across or handed to me, the only problem is I've not had any time to try them out and see if they worked. Try them out and see if they are any good and let me know the results of your efforts. So here they are to enjoy.

DAN DARE II

Keep losing lives or running out of time? Well here's a solution a listing for infinite lives plus a timer arrest feature. Simply type it in, RUN it and follow the on-screen prompts to load DAN DARE II with the changes. Tap the restore key to stop the timer at any time.

- 1 PRINT CHR\$(147):FORI=304T0371: READA\$
- 2 L=ASC(LEFT\$(A\$,1)):L=L-55: IFL<5</pre> THEN L=L+7
- 3 R=ASC(RIGHT\$(A\$,1)):R=R-5: IFR<5 THEN R=R+7
- 4 V=(L*16)+R:C=C+V:POKEI,V:NEXT
- 5 IFC<>6392 THENPRINT' DATA ERROR!': END
- 6 PRINT' SAVE LISTING FOR FUTURE USE'
 7 PRINT: PRINT 'SYS 304 TO START'
- 10 DATA 20,56,F5,A9,4C,8D,60,03,A9,45
- 11 DATA 8D,61,03,A9,01,8D,62,03,4C,51
- 12 DATA 03,A9,A5,8D,B3,2F,8D,96,2f,8D
- 13 DATA AD,2F,A9,5D,8D,37,18,A9,01,8D
- 14 DATA 38,18,4C,00,0A,48,CE,72,01,D0
- 15 DATA OD, AD, C4, 16, 49, 63, 8D, C4, 16, A9
- 16 DATA 02,8D,72,01,68,40,02,00,00,00

THUNDERCATS

The Poke below will give infinite lives on all levels Thundercats.

First load the game, then reset your computer and type:

POKE 35088,173

Then enter the following to restart the game:

SYS 2061

RIMRUNNER

Type in the listing below, Run then follow the on-screen it and prompts to load Palace's latest with infinite lives.

- 1 PRINT CHR\$(147):FOR I=304 TO 351: READ A\$
- 2 L=ASC(LEFT\$(A\$,1)):L=L-55:IF L<5 THEN L=L+7
- 3 R=ASC(RIGHT\$(A\$,1)):R=R-55:IF R>5 THEN R=R+7
- 4 V=(L*16)+R:C=C+V:POKE I,V:NEXT
- 5 IF C<> 5568 THEN PRINT 'DATA ERROR!': END
- 6 PRINT' SAVE LISTING FOR FUTURE USE'
- 7 PRINT: PRINT' SYS 304 TO START
- 10 DATA 20,56,F5,A9,60,8D,7A,03,20,52
- 11 DATA 03,A9,4D,8D,D1,04,A9,01,8D,D2
- 12 DATA 04,A9,AD,8D,C1,04,4C,E0,03,A9
- 13 DATA A5,8D,B9,A1,A9,00,8D,38,A1,A9 14 DATA EA,8D,9D,B8,4C,0C,80,00,01,D0

<u>ADDICTABALL</u>

Type in this listing, then it and follow the on-screen prompts to load Addictaball with infinite lives.

- O FOR I=502 TO 610: READ A: POKE I, A: NEXT
- 1 SYS 592
- 10 DATA 32,86,245,169,96,141,209,3
- 20 DATA 32,174,2,169,96,141,226,192
- 30 DATA 76,0,192

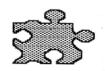
PHOBIA

POKE 5390,189:POKE48039,189 SYS2172 - SYS4266 TO SEE END OF GAME < RESET AND RESTART WITH SYS2497





COMPUTER PUZZLE AUGUST PUZZLE CLUE WORD CROSSWORD



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A	C	E									
13	14	15	16	17	18	19	20	21	22	23	24

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*START. THE NUMBERS IN EACH

*SQUARE REPRESENTS ONE LETTER *
OF THE ALPHABET. FILL IN ALL THE

*LETTERS AND YOUR ON YOUR WAY *

JULY'S 1991

PUZZLE

ANSWER

CWXAXPM GHWKHXC =

DIJYOQ DPNL

ZALLP MQ QMBVKHL =

KIUXNP FIM

WXBCLHSLORT

ADHMT ZDAADA

JABZN DWXEE KAZT

TRIVIAL PURSUIT

FAMILY FEUD

WHEEL OF FORTUNE

WONDER BOY

BOULDERDASH

ROCKY HORROR

WORLD CLASS GOLF





DISPATCH DISK NOTES



COMMITTEE 1990-91

PRESIDENT -	R.Cloosterman	382-0781
SECRETARY-	C. Van de Belt	382-8660
TREASURER-	A. Morrison	085 56-5013
NEWSLETTER ED-	J. Van de Beit	382-8660
64 LIBRARIAN-	J. Carey	2 94-844 7
128 LIBRARIAN-	M. Tippins	381-3181

Our Disk and Magazine libraries are open at each general meeting from 7:30pm.

If you have any contributions for the newsletter, see Rob, Jeff or Jan.

HEXT MEETING

Our next general meeting will be held on the 18th SEPTEMBER at 7.30PM.

SUBJECT:— SUPERBASE (possibly)

LOCATION:— Meetings are held in the house behind the Salvation Army Hall at 186 Elizabeth Rd in Morphett Vale, just in from Beach Rd. DOOR FEE:— There is a door fee of \$2 per family, which includes the Newsletter plus coffee / tea and biscuits.

MEETING PULES

- 1) NO SMOKING
- 2) NO DRINKING
- 3) NO SWEARING

Through the generosity of the Salvation Army, we are allowed to use the facilities in this house, in return for which we give them a relatively small donation. We ask for your co-operation in respect to the above.

While we can not control what people do away from our club meetings, Piracy of copyright material can not be condoned at our meetings.

DISCLAIMER

The views expressed in this newsletter are those of the writers, and are not necessarily those of the club's committee or members.

The use of the word "COMMODORF" in no way implies any connection with any organization bearing that name.

No part of "THE DISPATCH DISK" may be copied or reproduced in any way without the written permission of the committee and the author.

WANTED

ASSISTANCE REQUIRED THE CLUB STILL NEEDS THE ASSISTANCE OF SEVERAL MEMBERS IN THE FOLLOWING AREAS:

1)Newsletter contributions

2)Expert Register. Please help us to help others with their problems.

DEMONSTRATION TOPICS - If you have any requests for topics you would like to see demonstrated, speak up. Even, if it has already been done, and you missed it let us now. If there is reasonable interest, it can probably be repeated.

FUTURE MEETINGS - Help us to spread the word of our existence. The club has available various notices which could be placed where people will see them. Your local supermarket usually has a notice board as do some newsagencies and Delicatessens. See the club President or a Committee member to obtain some of these notices and spread the word of our User Group.

FOR SALE

PUBLIC DOMAIN SOFTWARE - We have a large range of PUBLIC DOMAIN Software for sale through library. Prices represents very good value. Catalogue disks are also available for only \$100. See Jeff or Michael (for 128), at tonight's meeting for any enquires.

CHEAP DISKS - How much do you pay for your blank disk?. The club is making bulk purchases of disks to help members save some money. The price of these disks is 60c per disk, which works out to be \$6.00 for a packet of 10.

If you are interested in some, see Rob at tonight's meeting.

MEMBERSHIP FEES

The scale of membership fees for this year will be as follows:

Joining fee for new members \$5.00 Membership fee (to A.G.M.) \$10.00 Postal Members \$15.00

All previous members who have not renewed their membership are unfinancial and will have to rejoin the club and pay the joining fee again in order to add items to the club's disk and magazine libraries, we need money, so please pay up promptly.

PRODUCED BY 64/128 USERS