

# geoWorld

Issue Number 16



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# GEO WORLD

The definitive magazine about GEOS

## Issue Number 16

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**Cover Graphics "Cat and Mouse" by Amy Laughlin**

You will receive \$20 if Your GEOpaint art is used in GEOworld. Send it in today.

# As the world GEOS by...

Hello again and welcome to the 16<sup>th</sup> issue of GEOWORLD. There are many new readers that are not familiar with Us so I would like to take a little space to explain exactly what GEOWORLD is all about. GEOWORLD is Published from my home. I use 2 128 systems and also have a 64C set up in an office in town that allows me access to Their Apple Laserwriter +. I depend on Qlink for keeping in contact with other GEOS users. Many of the articles used in GEOWORLD are sent to me by modem. It works out extremely well that way. In fact, the report of the bug of Joe Buckleys program on RUN's Power Pak disk was sent to me to be included in this issue only days before GEOWORLD went to press. I do all of the offset printing with my shop that I have set up at home. Recently I have taken leave from my full time printing job to pusue My dream of being My own boss. I am busier now but the work is very rewarding.

GEOWORLD is committed to becoming bigger and better with each issue. At first it was tried to publish each month but it became harder as the size increased. Now GEOWORLD is published when there has been enough quality material to produce a full issue. This issue took about six weeks to produce.

My duties also include maintaining a database with subscription information for mailing GEOWORLD. For the first year it was easy to do and only took a few hours each month. Now because of the growth in readership problems are coming up that never were expected. The main problem is the database was set up using Data Manager for the 64. The data disk is now full (you can store only so many names You know), and since we have changed to publishing by issue number rather than by date the expiration dates have to be changed so that Everyone will still get the 6 or 12 issues they paid for. The new database will be in place by the time You get the next issue. I am having the company who handles the bulk mailing retype the mailing list into Their system. I will send them monthly updates and also maintain My own list of foriegn and first class subscriptions using GEOfile 128. For Your information, here is a reference chart to convert Your expiration date on the mailing label to the last issue You will receive.

7/88 = #16	4/89 = #25
8/88 = #17	5/89 = #26
9/88 = #18	6/89 = #27
10/88 = #19	7/89 = #28
11/88 = #20	8/89 = #29
12/88 = #21	9/89 = #30
1/89 = #22	10/89 = #31
2/89 = #23	11/89 = #32
3/89 = #24	12/89 = #33

On the newsfront, many calls to BSW have been made to find out more on version 2.0 GEOS for the 128. At press time I am sorry to say their is no solid details I can report. GEOS 128 is in fact being developed and from what I hear is going to have some extra features that the 64 doesn't have. From what I have been told GEOS 2.0 for the 128 won't be at the software stores though and will only be available by upgrade through BSW. Speaking of upgrades, I have had many people report they never got the 2.0 upgrade offer. BSW reportedly sent over 80,000 update notices to registered users. I for one never got it and most of the people whom I am in close contact never got it either. BSW assures Everyone that You can get the upgrade even without getting the offer. Just mail in the cover from Your GEOS manual along with \$25 + \$4.50 for S&H and they will make sure You get it. Early versions of 2.0 sent out had problems, and from what I have been told replacement copies have been sent for the first 1400 orders shipped. 2.0 is definitely a must for power GEOS users. GEOspell is much faster than the earlier version and the new desktop by far makes life in the GEOS universe much more efficient.

It has been most difficult to answer all of the personal questions that readers have sent to Me. The main reason is the fact that I am spending most of My time on producing GEOWORLD and writing a personal response to Your letters takes away from that valuable time. I am Happy to announce that Steve Laughlin has offered to answer all of Your questions, problems in the form of a new monthly column (see Steve's article on BSW customer service interview this issue). If You have tried the channels available through BSW and still need assistance please send Steve a brief letter explaining Your situation. Your question and a reply will be published in GEOWORLD. It is Our hope that by doing this many People who have the same problem will be able to find help. Steve's address is:

Steven Laughlin, 2636 Newhall St. #22, Santa Clara, CA 95050.

I would like to take this time to thank Everyone who has contributed to GEOWORLD by submitting an article, graphics, sending in ideas. The idea that has made GEOWORLD a success is to share experiences with GEOS among the users. To continue this success will remain up to the GEOS community by sending more material for Us to publish. Some really great material is ready for the next issue but more is always needed to continue Our growth. Please support GEOWORLD and the users of GEOS by contributing Your experiences. I'll get off My soapbox now, We are looking foward to hearing from You.

Roger Ledbetter / Publisher

# The Winners Are Here!!

## GEOS DeskTop Publishing Contest Winners

Category/Division	Winner	Place	Topic
Poster	John Mercante	First	Advertising
Poster	Hillman Bearden	Second	Learn to fly
Newsletter/Dot Matrix	Edward Sturdevant	First	Church youth group
Newsletter/Dot Matrix	Terry Riley	Second	Boy Scout
Newsletter/Dot Matrix	Michael Henderson	Third	Fishing
Newsletter/Laser	Steven Kroll	First	Music band
Newsletter/Laser	Shawn Nau	Second	Report for Ohio Attorney General
Newsletter/Laser	Mike Mac Naughton	Third	Stock investments
Flyer/Dot Matrix	Daniel O'Hara	First	Grocery store
Flyer/Dot Matrix	Jacques Caron	Second	Portrait of Albert Einstein
Flyer/Dot Matrix	Larry Scholte	Third	Computer store advertisement
Flyer/Laser	Larry Feaster	First	Video digitizing
Flyer/Laser	Herbert Andrews	Second	Boat marina
Flyer/Laser	Andrew Schuman	Third	Pediatrics
Open/Dot Matrix	Sean Huxter	First	Comic strip
Open/Dot Matrix	Frankie Ridolfi	Second	Building a rocket
Open/Dot Matrix	Susan Lamb	Third (tie)	Greeting cards and stationery
Open/Dot Matrix	Robert Meyer	Third (tie)	Social studies report for deaf children
Open/Laser	Roger Eller	First	Birth announcement
Open/Laser	Bob Thomas	Second	Invitation to awards dinner
Open/Laser	Brian Twede	Third	Work order for photography studio
Honorable Mention *	Bill Stanley	N/A	"Now I've Said My ABC's" letter book
Honorable Mention *	Dennis Frey	N/A	Design for stencils on mirrors

\* (No prizes, but deserving of recognition)

Congratulations to the winners of the recent **GEOS Desktop Publishing Contest**. The winners will receive over \$20,000 in cash and prizes.

The winners, listed at left, were selected from several hundred entries and were judged on creativity, originality, composition, layout, content, and overall design.

Competition in the contest was tough, with entries reflecting a variety of creative uses. In addition to the winning topics at left, entries included such items as coloring books, business advertisements, school reports, club, church, and organization newsletters, employment applications, name tags, company logos, cookbooks, CAD drawings, house floorplans, flyers, dry cleaners advertisements that attach to hangers, and much more.

Thanks to all of the entrants for showing off the many uses of **GEOS** and **geoPublish**.

A second Berkeley Softworks sponsored contest, the **GEOS Programming Contest**, has just concluded and entries are currently being judged. Winners will be announced in **GEO WORLD**.

In the next issue of **GEO WORLD**, look forward to an in-depth review of **geoProgrammer 2.0**, outlining improvements from the old version, and discussing how the new program takes advantage of the C128.

Keep an eye out for the issue after the next which will contain a review of Berkeley Softworks' yet to be released **geoChart**. **geoChart** will allow you to create area, bar, column, line, point, pie, unibar, and scatter charts. Data can be imported from **geoCalc**, **geoFile**, **geoWrite**, and text scraps. A complete list of all the features will be included.

# using geoPublish



By Susan Puhn-Lamb

When writing desktop publishing articles for newsletters or magazines, the author rarely has enough space to show full-size samples of finished projects. An effective way to explain a procedure or show a page layout is to include a reduction of the document within the article.

The full-page geoPaint reductions in my past articles could have been achieved by shooting the page with a copy camera, reducing, and then pasting the line art on the laser-printed page. One of the most practical features of desktop publishing is the ability to eliminate the paste-up and have all elements of the page in geoPublish document form.

There is a way to create the reductions in geoPaint form that takes several steps. First, the geoPaint page has to be imported to geoPublish. A full page requires five 128 geoPaint photo scraps which are fairly easy to align. If you are using 64 geoPaint, it will take fifteen scraps...difficult to align, but not impossible. Install the bitmaps in either *page graphics* or *master page* mode.

The next step is to select the *Paint PAGES* driver (from geoWrite Workshop), as the printer driver. You must also have a screen dump that will work with the driver. While in *preview display*, using the

screen dump will create a geoPaint document called "Page 1". It will contain a reduction that is a little larger than a drawing window, so must be moved with two photo scraps. Figure 1. shows a page of geoPaint clip art that was reduced this way. Some of the detail drops out, but it is still satisfactory.

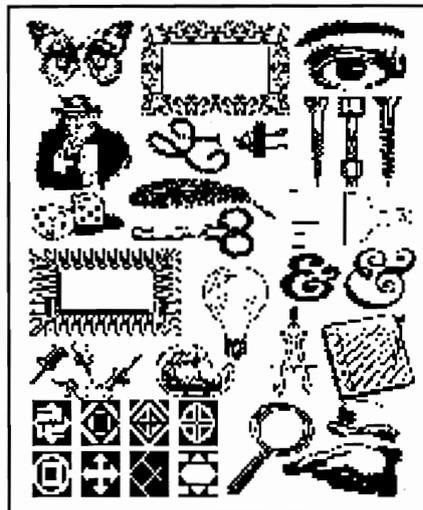


Figure 1.

There is now a program available that is a great improvement on this procedure. *Thumbnail*, by Joe Buckley, not only simplifies the process, but creates a much more detailed reduction. It is available on the *RUN Magazine*, *GEOS Power Pak* disk. This is one of the most practical utilities for desktop publishing yet.

A superior feature of *Thumbnail* is the ability to adjust the *threshold* of the image. This is just like adjusting the exposure on a

camera. The threshold scale has 16 "exposures" to choose from, with 1 being the darkest. The default threshold value is 4, and corresponds to the geoPaint preview mode (Figure 2). Like all of Joe's programs, this one is very easy to use.

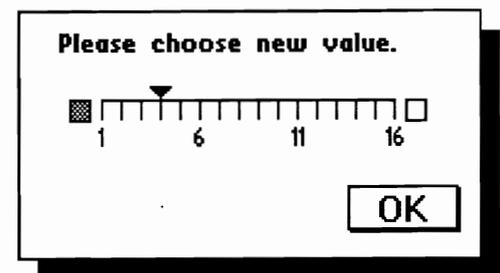


Figure 2.

After the threshold value is set, press *Compress File*, and the full-page reduction is displayed. You may either save this version to disk, or re-set the threshold value for a different "exposure". At this time, you are given an option of another great feature of the program. With *Thumbnail*, you can automatically save up to twelve reduced geoPaint pages in one geoPaint file. After the first file is created, each subsequent picture is *merged* following the one last saved on the page.

The geoPaint page that is created when you use the *merge* option has room for three rows of four reductions. There is space between the rows for titles or notations if you are using this method to catalog your geoPaint files.

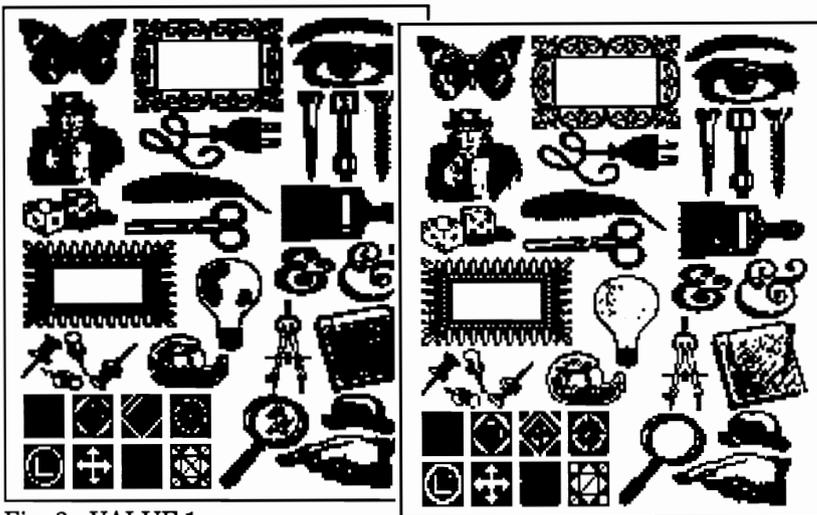


Fig. 3 - VALUE 1

Fig. 4 - VALUE 4

Using Thumbnail and screen dumps to create illustrations for desktop publishing has two advantages. First, it eliminates the cost and labor of camera work and pasteup. This can mean a considerable cost and time savings to a small home-based operation. Secondly, having all the page elements in a GEOS document file is an efficient way to retain a record of work you've produced.

In addition to using *Thumbnail* to create illustrations for articles or catalog your geoPaint documents, it can also be used to create greatly reduced art clips or icons. Experimenting with various-sized art will show how large the original must be to get the size you need. This is a very effective way to create custom icons to use with icon editors.

Pictured here are four different threshold values of the same page of clip art. Value one is too dark for this page, but could be used for a very light drawing that would normally drop out completely in preview mode.

Value twelve is too light as most single-pixel lines have dropped out. The program shows the effect of different values before saving, so the best exposure may be found for each different geoPaint document. The values above twelve lose a lot of detail, but open up very dark areas.

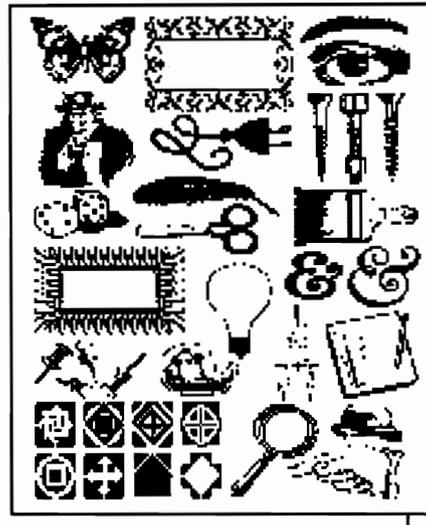


Fig. 5 - VALUE 8

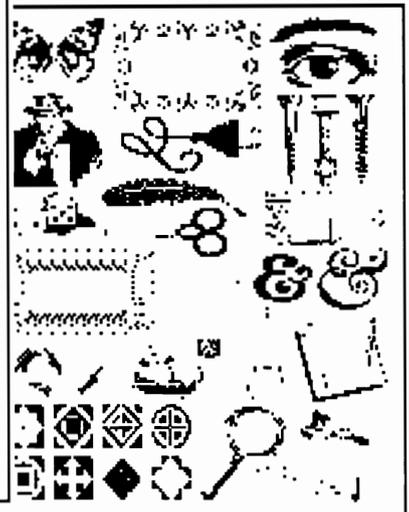
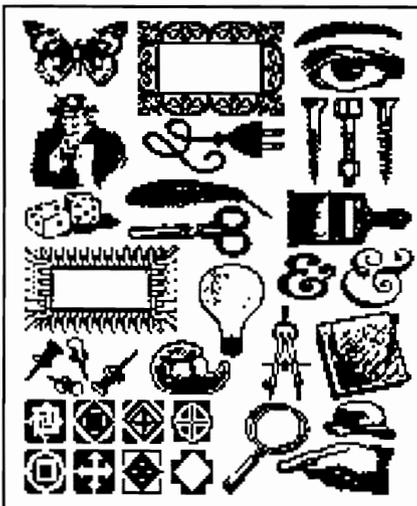


Fig. 6 - VALUE 12

I must warn you that these reductions are longer than a geoPaint drawing window. To use them in geoPublish, they must be transferred in two photo scraps. I feel it is worth learning to match-up the sections.



### The Finished Illustration

The final version of the reduced page is created in geoPaint from several different "exposures". This is accomplished by moving the best sections of each to the version with the most detail.

The line and white space around the page must be added, since the original document has graphics drawn out to the margins.

In the next issue of GEOWORLD, I will attempt to explain how I transport multiple bitmaps to geoPublish and fit them together to produce seamless, gap-less graphics.

If you have questions or tips to share, write to me:

Susan Puhn-Lamb

1764 Avenue B

Yuma, AZ 85364

Q-Link: E-Mail *YumaLamb* .

# Customer Service Interview

## By Steven Laughlin

Last issue I did an article on BSW customer service from my point of view. This time around, I instead went to Berkeley and interviewed many of the customer service representatives. This interview takes its position from the point of view of BSW and

not my own. Before I get too involved here, I want to take the time to thank Kelly for allowing me to interview her and many of her fine staff. Everyone was very friendly and most courteous. Thank you!

**Steve:** On an average day, approximately how many calls are answered by your dept.?

**BSW REP:** Each rep. handles between 60 and 90 calls per day, depending upon the length of the call. Most calls range 5 to 10 minutes in length. If we were to only answer phone calls, we could complete 300-400 calls per day. But we're also providing Q-Link and written support, so the phone volume ends up being lower.

**Steve:** Of the questions you answer over the phone, what percentage would you say are questions that are already answered in the manual?

**BSW REP:** Due to the curiosity and interest of our users most of our calls include a multitude of inquiries such as how to operate the program and information on new products. Many of the how-to questions involve responses that reiterate instructions in

the manual. Our newer manuals benefit from a rigorous Beta Test process along with the software to ensure clear and well-emphasized instructions. Beta testers help us out a lot because they do things to a program we might never think of. They usually have a vested interest in something they want the program to do and therefore will test a program even more

completely. We think of them as our "Haynes" people.

**Steve:** With the number of GEOS products expanding at a rapid pace, how much training do you receive on a new product before it is put into the hands

of customers?

**BSW REP:** This is handled in two ways. First, with easier programs the reps are given a copy of the program and the manual to learn on their own. In this way, they are more likely to stumble upon the same pitfalls a new user would. The second involves sessions with the engineering department. One of the reps is given a demo by one of the engineers, and gets a chance to not only use the program, but to ask questions about specific features. Then the rep is assigned the responsibility of training the other reps on the program. This also helps to keep the lines of communication within the department at an unusually high level. As far as in-house training goes, it would be great to have a product 3 weeks before release date, &

have the manual in front of us, but it is just not possible. With the volume of calls and letters we get, if we didn't do our product training in off-hours, we would be buried! So we have to try and achieve an even balance of product training and product knowledge, while still doing customer service. We can't sacrifice one for the other.



**This is the Berkeley Softworks building located in downtown Berkeley California. BSW is located on the top floor (13th).**

**Steve:** Do you see a large following for GEOS 128 products as for their 64 counterparts?

**BSW REP:** As far as plain numbers, no. There are significantly more 64's than 128's. But one thing's for sure, the following for the 128 is quite vocal and has made it possible for many of the more popular 64 versions to be ported to the 128.

**Steve:** Do you have any figures as far as how many users joined Q-Link because of GEOS?

**BSW REP:** To get those figures, you would need to contact Q-Link. It is obvious by some of the messages in the GEOS Arena, that there are a lot of users that did in fact join just for the help available there. One of the primary advantages of the Q-Link system is that there you are more likely to find another user that may have tested GEOS with a peripheral that we haven't. With so many possible combinations of hardware it would be impossible to test them all. Q-Link also provides an excellent source of feedback for us on GEOS products.

**Steve:** Speaking of feedback, how does this information get passed on in your company?

**BSW REP:** If the information concerns a serious problem such as a bug that causes the program to crash, we take that information directly to the engineers. One of the things we have here now is a binder that we use to keep track of possible bugs. If we are talking to a customer and he has a problem we are not sure about, we check the book to see if it may in fact be a bug. On the other hand, if it is a small problem that can be worked around, we note the problem and take it up with engineering in our regular weekly meeting with the engineering department. If the information concerns a request for a new product, it is passed to the supervisor, and then taken up with management for review.

**Steve:** Commodores are notorious for hardware problems. What ways do you recommend users find out whether their problem is software or hardware?

**BSW REP:** If at all possible, we recommend the user try the program in question on a friend's computer. This is why users groups are so helpful. If a person has a problem with a GEOS disk, at a users group meeting, they can try it on various different hardware to make sure the problem isn't in their computer system. Also it helps to check the manual for a listing of GEOS compatible hardware. Some printers and interface cards that have not been tested as compatible with GEOS can cause the program to hang up during the booting process unless they are disconnected.

**STEVE:** If there was one piece of advice you could give to users that would help prevent their having problems with GEOS now and in the future, what would that be?

**BSW REP:** The first thing I would recommend is

that users read the manual thoroughly. The program can be used most effectively when the user is familiar with not only GEOS terms, but with the many commands and shortcuts. Also if a customer has a problem, Don't panic! Just go back and re-read sections in the manual covering the steps they are attempting. Many times the manual will have not only shortcuts for what they want to do, but ways to avoid possible problems. Another important thing users should remember is to boot GEOS with only one disk and keep the other disk tucked away in a safe spot. This way if the one fails, the backup is always there. Also the boot disk is intended as just that. A disk to boot GEOS. Once the user has booted GEOS, they should remove it and tuck it away and just use their work disks from that point on. Another point about the GEOS boot disk, is that users should never put files on the boot disk from other sources. If they can get a program from the public domain, these programs should only be put on work disks. This way if the file damages the disk in any way, only a work disk will be damaged.

**Steve:** Any other advice you'd like to give to users?

**BSW REP:** Yes, if a user moves, they should send us a card letting us know the new address. This way the registration can be updated and they will continue to receive the GEOS News, and any upgrade notices. I would also like to remind users that the quickest way to obtain a customer service response is through the phone and on Q-Link. We can answer 4 to 6 telephone calls in the time it takes us to write a single letter. If it is necessary to send a letter, it is a good idea to include a daytime phone number so that if time permits we can call the user with the answer.

**Steve:** This ends our interview, if you have any questions you can contact me through Geoworld. If you would like to see more of this type of article, leave E-mail with GEOWORLD on Q-link, or just write to the publisher. If you would like to see more interviews, remember that these kinds of interviews take a great deal of time, and not all people will be available at all times. If enough people want to see more, I will try to make contact with the right people at BSW to see about arranging possible interviews. If you write to Geoworld, please include some of the types of questions you would like to see answered. Also if there are any specific types of articles you would like to see more of in the future, let Roger know so he can pass this information to the writers and we will try to accommodate. I hope you enjoyed reading the interview as much as I enjoyed writing it.

Steven Laughlin

Formerly StevenL14 on Q-link

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## A Little Success Goes a Long Way With GEOS

I think my mother still has the brown and white Smith-Corona electric typewriter. It is in her house somewhere, probably under a pile of old papers in the small utility closet across from her new electronic music studio. Two summers have passed since that typewriter was last used.

To many people computers can be very intimidating; Mom is no exception. When she received her first instant-teller banking card she was just a little hesitant to use (scared is more like it). Up to that point her computer experience had been limited to the old "its not OUR fault Mrs. Stubbe, its the computer's" excuse that utility companies give whenever something goes wrong with the bill. Not the type of thing that makes you want to trust a computer! The surprising thing is, she has always been fascinated by electronic music.

Her interest in electronic music began in the early seventies while she was working on her masters degree at San Jose State University. At that time she did a project on a small home built synthesizer my dad put together for her. Although she was unable to continue her pursuit at that time, a dream had been born. Enter the computer revolution.

Mom's first introduction to a personal computer was during one of her electronic music classes. It was an IBM clone, not the most user friendly computer (but better than punch cards). She loved working with the electronic instruments so she tolerated the computer, though she found it difficult to understand and use.

When I went home two summers ago, I brought something besides books, clothes, and the usual junk college students haul around with them; I brought home my new commodore SX-64 computer, color monitor, and printer. I set my system up on a table in the family room, not far from the typewriter desk.

Soon afterwards my mom found herself being dragged away from the letter she was typing by her 21 year old 'child' who was

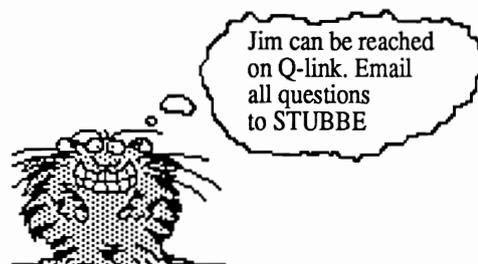
determined to show off his new toy. I sat her down in front of the little SX-64, booted GEOS, and gave her a short demonstration of what a "real" computer can do.

In no time the printer rattled with her first geoWrite document; A letter to my grandparents. My mom was amazed by how easy GEOS was to use (not at ALL like the IBM clone), and what it allowed her to do when compared to the typewriter. She loved the mouse and the pull down menus, and she went crazy with all the fonts.

I knew a fellow geoAddict when I saw one (like mother like son, I guess), and a month later we went down to a local electronic store to buy her a commodore 64c computer and 1541 disk drive. "This," I said, "can be the brain for your new music studio." She was ecstatic and I was number 1 sibling (which was fine with me). The dream was becoming a reality.

Its amazing how much can change in two short years. She now uses geoCalc for her class roster (she is a music instructor at the local junior college), geoDex for her addresses, and geoWrite for her letters and handouts. She has the most amazing room full of keyboards, synthesizers, recording equipment and computers, she is a telecommunications fanatic (especially when I introduced her to Email) and we exchange Email daily on Q-link, she writes music and is producing cable television programs for a public access television station, and now, when she uses her banking card, it is without the slightest bit of hesitation. And the electric typewriter? Well, at least it has a lot of nice music to listen to.

Isn't it funny what a little success with GEOS will do to some people?



# Using geoPublish to Make Labels

By Peter T. Hughes

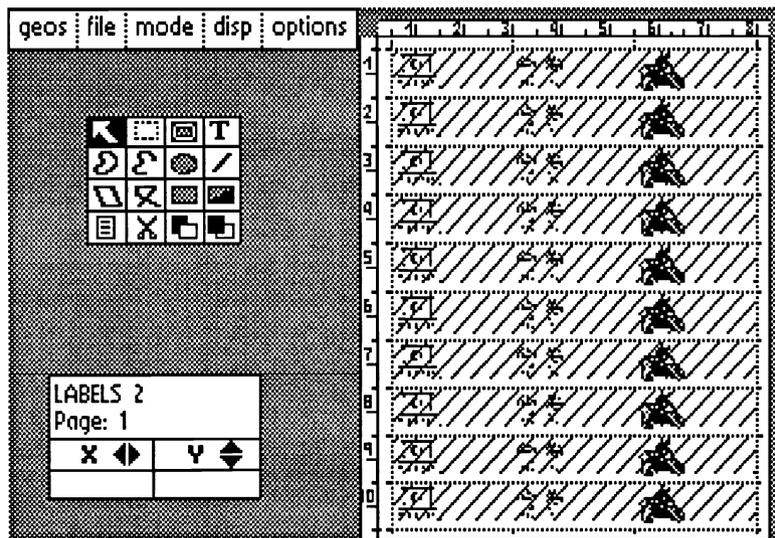
GeoPublish is a very powerful text and graphics layout program. Text can be edited very easily and graphics can be placed anywhere, even beside text. Graphics can also be reduced in size and all the resolution is retained when printed on a laser printer. I wanted to create sharp-looking return address labels with a graphic on the left of the labels. GeoPublish is the perfect program for this job. Using GEOS fonts such as LW\_Roma, LW\_California, and LW\_Barrows that correspond to the PostScript LaserWriter fonts of Times, Helvetica, and Courier, I can get professional quality text.

There are five things I have to do to create a page in geoPublish. The graphics will be prepared in geoPaint and copied out into a photo album. The text will be written in geoWrite and then it can be edited in the geoPublish editor. I then set ruler guides on the Master Page, put boxes for the flowed text on the Page Layout page, and place graphics on the Page Graphic page.

I wanted to have three different graphics for different labels. I made in geoPaint an image of a Commodore 64 and a monitor with a C= symbol on the screen for all my computer-related letters. I made a caricature of my twin brother and myself for mail to people know us. These are graphics that will be printed actual size about 1 x 1 inch; the size of a Print Shop graphic. The third graphic is a Quarter Horse head which I found in a Macintosh Wet Paint clip art collection and had converted to geoPaint format with MacGeoPaint. This image was about 2 x 2 inches and I would reduce to 1 x 1 inch in geoPublish.

In geoPublish you can only work on an 8 by 10 1/2 inch, not an 8 1/2 by 11 inch page. With horizontal margins set at the 1/2 inch and 8 inch marks and the vertical margins set at the 1/2 inch and 10 1/2 inch marks, you actually have a 7 1/2 by 10 inch page to

work on. To do labels 3 across and 11 down on standard size pre-cut label sheets the labels would have to be 1 inch high and 2 7/8 inches wide for a total of 33 labels per sheet. Because of the narrower margins in geoPublish I could only make 30 labels - 3 across and 10 down - that are 1 inch high and 2 1/2 inches wide. The narrower margins geoPublish uses are good sometimes because a 1/4 or 1/2 inch margin all around the page helps keep the text from being cropped by the copying machine. I also set horizontal tabs at the 3 and 5 1/2 inch marks and vertical tabs at every inch down the page



starting at 1/2 inch and ending at 10 1/2 inch marks to separate the labels.

In Page Layout mode I had started to make 30 boxes for text on each label, but after 16 boxes I was stopped by geoPublish with a message saying that I could not make any more boxes on this page. I made 10 page-width boxes which contained my address three times tabbed over in the editor for the first box. I copied this page which had a page break and pasted nine more times. I used 10 point LW\_California. I could

have used 9 point if I wanted to put more text across each label.

In Page Graphics mode I copied from the photo album my graphics and repeatedly pasted them on the page and used the cursor keys on the preview page to align the placements with pixel accuracy. I reduced the horse head graphic using scale to fit attribute. I placed small lines at the outside edges of the page as a guide for cutting the labels out with a paper cutter.

I printed the page on an NEC Silentwriter LC890 PostScript Page Printer and xeroxed this page onto Dennison 8 1/2" x 11" PRES-a-ply label sheets and cut the labels out. The labels came out great! They looked exactly like I expected and planned. I hope this article will help you make professional-quality labels.



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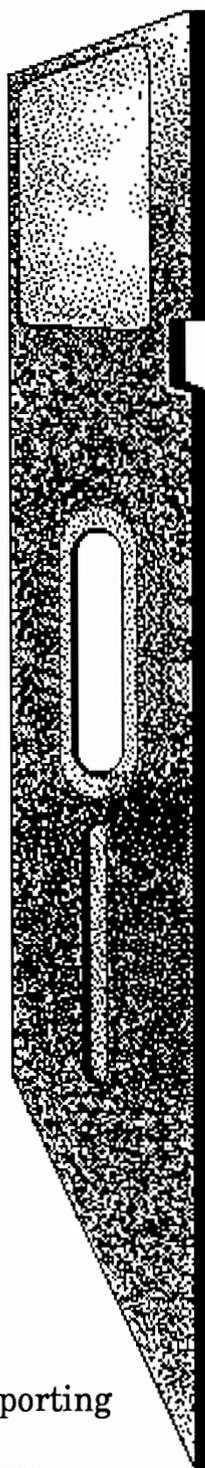
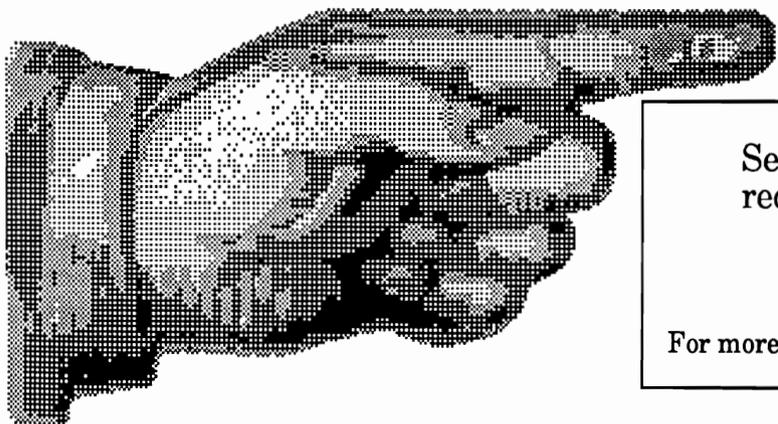
Sample return address labels created with geoPublish and printed on a PostScript laser printer.

# ***GEOWORLD Disk #1 is now here!***

Our first bi-monthly disk is ready to help increase your productivity using GEOS. This packed full, two-sided disk includes many useful public domain programs used by the GEOWORLD staff. Some are old favorites & some brand new.

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GEOWORLD Disk #1 includes many programs we find so useful in our work with GEOS.

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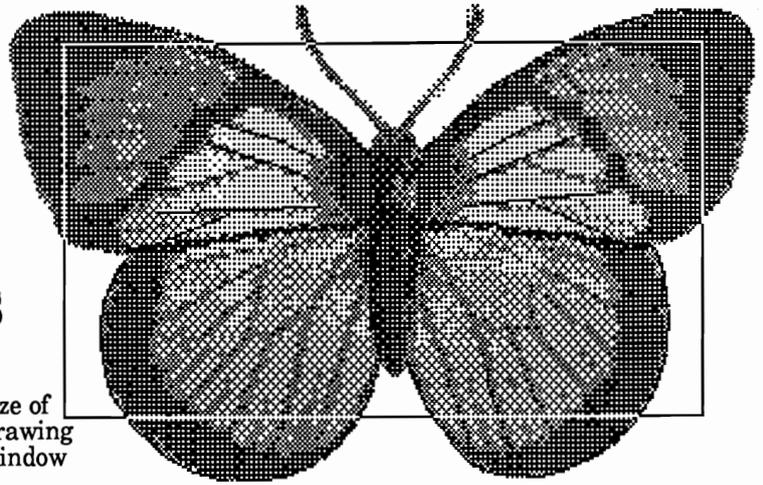
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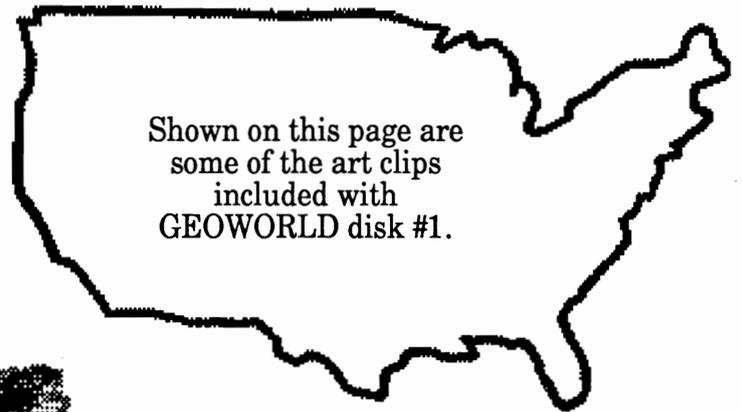
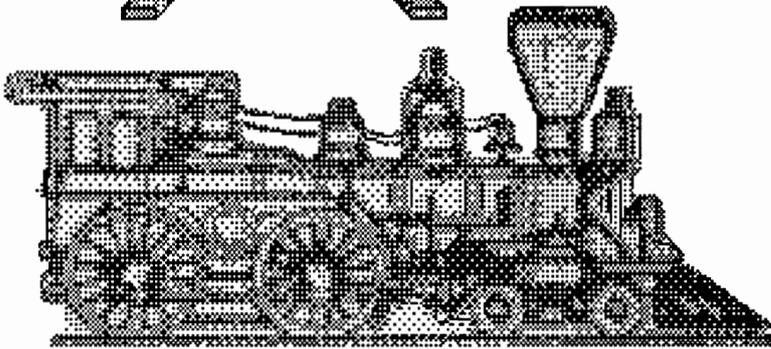
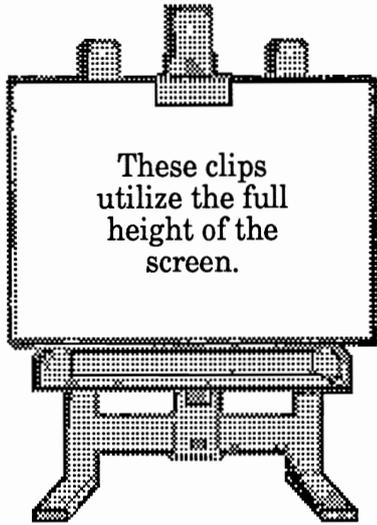


LARGE  
SIZE  
PHOTO  
SCRAPS

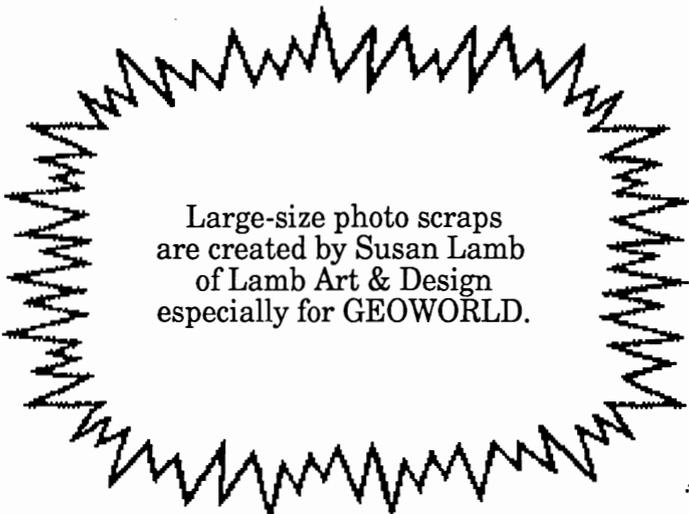
Larger-than-drawing-window clip art for your geoPublish documents. Each GEOWORLD disk will include photo albums of these large art clips - some shown here, actual size.



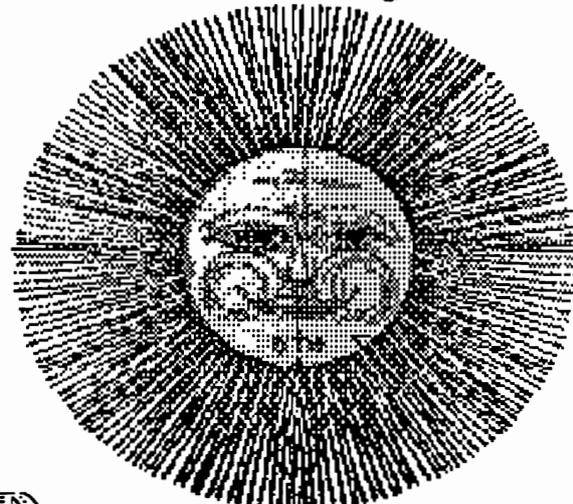
Size of  
Drawing  
Window



Shown on this page are  
some of the art clips  
included with  
GEOWORLD disk #1.



Large-size photo scraps  
are created by Susan Lamb  
of Lamb Art & Design  
especially for GEOWORLD.

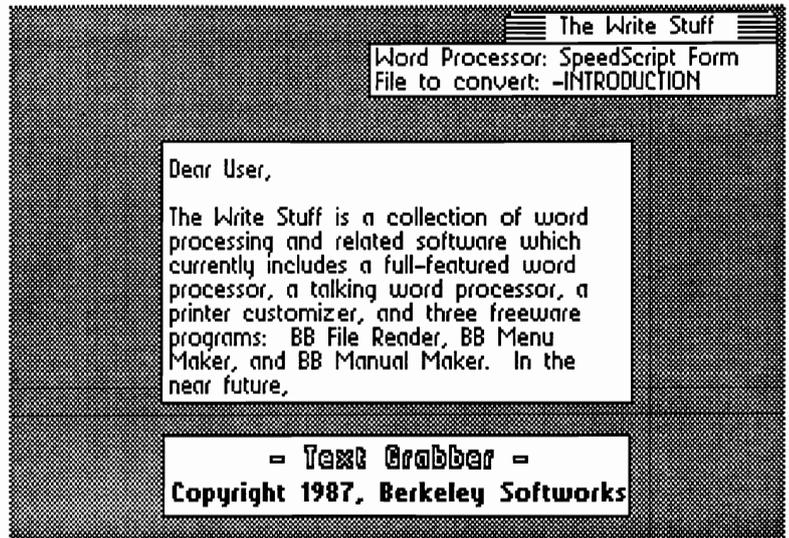


# GEOS **GEOS** - Invaluable Utilities for GEOS

By Peter T. Hughes

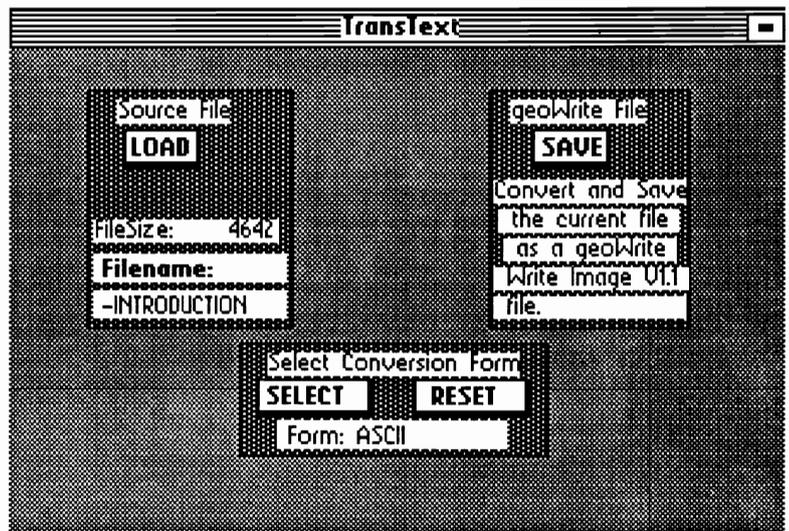
## Text Grabber

Text Grabber is an application that will convert many Commodore word processor files to geoWrite format. Most formatting commands from the original word processor will be preserved when converting to geoWrite format (i.e., margins, bold and underlined text, etc.). If a word processor is not supported the formatting information will be lost when the file is converted to geoWrite format. There are forms for PaperClip, EasyScript, SpeedScript, WordWriter and three Generic forms for ASCII, PetASCII, and Screen Code text files. Even though it takes longer, text, while converting, can be viewed to show that the file is converted correctly. Text Grabber is made by Berkeley Softworks and is available on GEOS 2.0, geoWrite Workshop and geoPublish disks. Text Grabber is great for converting text files into GEOS so that fonts and styles may be added to enhance the documents.



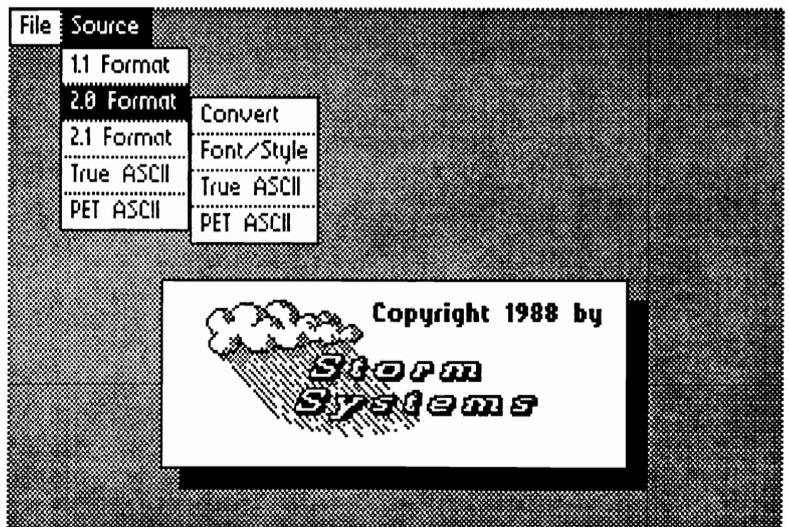
## TransText

TransText by Bill Sharp can be used to convert various types of ASCII files into a geoWrite format. This allows writers to move their old documents into the GEOS universe very easily. TransText will convert ASCII, PetASCII and Screen Code text files to geoWrite format. It will load PRG, SEQ, and USR text files and convert them into the proper format for geoWrite. A Form file must be a geoWrite 1.1 file that describes to TransText how to convert a particular type of text file. TransText's translation table is changeable by the user to customize it for his particular word processor files. To be able to program TransText you will need to know the various values of the different types of 'characters'. Most good programming books have the ASCII, PetASCII, and screen codes charts in their index.



## Wrong Is Write

Wrong Is Write 6.3 by Joe Buckley (RED STORM) is an indispensable program for any writer and user of GEOS. For those people who consider it faster or easier to write in their favorite word processor and want to import text into geoWrite, or like the editing features of geoWrite and need to export text into a standard text file for transferring to other word processors or other computers, Wrong Is Write is the program for them. This program will allow one to convert geoWrite files between different versions of geoWrite such as 1.1, 2.0 and 2.1. One neat feature is the ability to change the font, style and point size of an entire geoWrite document by selecting a previously saved text scrap of sample text in that font and style. The most useful feature is importing and exporting of sequential ASCII and PetASCII text files to and from geoWrite format.



# PROGRAMMING BY COMMITTEE

Or, giving credit where credit is due

By Joe Buckley

A short time ago, Roger asked me to write a "review" of my two major programming works (major for me, at least). I thought it might be interesting to describe the *clear* and "well-thought-out" method I used while developing my programs & explain how many of their features were chosen.

The first program I created "by committee" was **MacAttack**, a MacPaint-to-geoPaint file converter. I decided to write the program after I had used *MacGeopaint* by James Hastings-Trew for several months. *MacGeopaint* is the beautiful program that really created the demand for MacPaint files by geoPaint users.

*MacGeopaint* worked just great, but did have some limitations. The fast head-stepping routines for disk were written for the 1541 only, and neither the 1581, the 1571 in double-sided mode, nor my 1764 REU were able to work with it. This situation was more than enough motivation for me to write a GEOS-specific version of the program, where access to the REU and disk device independence would be a vast improvement on speed and working storage.

The program developed quite rapidly once I had a clear idea of the compression method used by MacPaint. I wrote it pretty much for my

own use, so the final geoPaint file reflected my personal preferences, with the picture automatically centered and the colors changed to black on white.

At this point I decided that someone else might like the program and so I uploaded it to local bulletin boards and Quantum-Link. This is where the "committee" got its start. On one board, the users gave me a clear idea of what they thought the good and bad points were, by hacking my ideas to pieces with the programming equivalent of a machete.

Rob Tillotson pointed out that many people who use the Mac files like to print them using 72dpi printer drivers, so that a true "Mac-like" printout could be achieved. He demonstrated that with my preferred default centering, a 72dpi driver would chop off the right edge of the picture. This realization inspired the idea of optional centering.

The group also pointed out that my choices for the file colors were not everyone's cup of tea, and so the option for altering the colors came about.

I figured that some people wouldn't want to have the original Mac file hanging around, so I added the delete option for good measure.

Paul Hughes heard about my program from James Hastings-Trew and asked me

to upload the program to his Graphics SIG on Quantum-Link. So, before the first version became available in the GEOS ARENA, a vastly improved version became live virtually overnight in the Graphic Utilities library.

This, my first major undertaking, showed how quickly my limited outlook on the project goals could be changed and realized in the program, for the benefit of others.

I managed to learn quite a few things when writing **MacAttack**, and had always planned on importing these changes to improve the old **Writer's Revenge**. This program had quite a few obscure bugs that I learned how to kill, so a new version seemed in order. And while the **MacAttack** "development group" was, by and large, one that had a common reference point in the *Connections* BBS, the development group for my newest program, **Wrong is Write** (a vast improvement on my old geoWrite file converter), was more widely dispersed.

The programming committee for this program came together over the earlier versions of the program. At the time, it seemed to be that I would barely finish one release, when someone would either find one of my bugs, or make a good suggestion for an improvement.

## PROGRAMMING BY COMMITTEE

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Even the original idea for the program itself was barely mine. I noticed that there were many people on Quantum-Link who were upset after downloading geoWrite files, only to discover that they were in Writer's Workshop, or geoWrite 2.X, format and unreadable from geoWrite 1.X.

I applied what information was available in the *GEOS Programmer's Reference Guide* to write a crude file format converter. I thought that I was through with the program until someone asked for the ability to convert geoWrite 2.1 format files. At the time *geoWrite Workshop* was just appearing and I didn't have a copy yet. I had no idea on what variations the new 2.1 file format had thrown our way.

Into the picture stepped George Wells. Literally overnight, he provided me with very detailed information that he had discovered on the variations in the new format -- which allowed me to go "by the book" in making the changes to the older release.

But even with all those changes, the program files were pretty much collecting dust until just recently, when I finally figured that I should deal with the bugs in the older versions, then the roof fell in.

Roger, our fearless publisher, asked if some types of modifications were feasible. He gave me three great suggestions (or headaches, depending on how you look at them):

1) A way to remove the

page breaks from geoWrite documents.

2) A way to change the font/style for an entire document at once, instead of one page at a time.

3) A way of getting geoWrite to allow for multiple printouts of a file unattended.

The only one that I found immediately approachable was the font/style change. The font/style changer was almost *too* easy to add to the program. Most of the code already existed within the program and could either be copied or borrowed. It took me about four hours to implement and that, as they say, was that!

That night, as luck would have it, I attended a meeting of the Foxboro Area Commodore Users Group (F.A.C.U.G.) where I made the mistake of opening my mouth about my just "finished" program. Ted Roche, their president, suggested the possibility of exporting the ASCII text out of a geoWrite file. He said that there were several good ways to import text into geoWrite, but there weren't a whole lot of ways to export the text in either True ASCII or PET ASCII format.

Well, so much for leaving that project alone.

Here is where the Hughes twins get on this ride. I gave them a copy to look over for bugs and anything else they might notice about it. Of course they had to mention that the obvious next step after extracting text was to allow both types of ASCII files to be

imported to any one of the three geoWrite file formats.

Virtually *all* of the best parts of my programs weren't my idea to begin with. I would only see the parts of the program that would be of use to me and would have been content with just that. Letting the "design team" grow to three or four good, knowledgeable users creates a source of ideas that wouldn't have been there otherwise and produced a dramatic improvement in program quality.

To be sure, there is also a downside to "programming by committee". A small, simple project may wind up growing beyond belief. Another of my main reasons for rewriting **Writer's Revenge** was to make the source code more understandable. After at least an extra week and a half of work, the code is about twice its old size and even *less* readable than before!

I've discovered that we programmers just have to "learn by doing" how much *help* to accept in creating programs. Getting advice from others is usually a mixed blessing, since several of the better ideas are usually beyond your programming skills as well. People may sometimes ask for the moon and you may promise yourself into a corner by agreeing to make an addition. I've managed to do just that on several occasions.

I'm sure there is a balance to be struck somewhere, but I, for one, have yet to find it.

--Joe Buckley, aka Red Storm

# ICONtroller: ONE MAN'S MOUSE

By John D. Ottini

With the advent of GEOS (and its many applications programs) we have seen several new products designed specifically with the GEOS user in mind. One such product is an input device developed by *Suncom Accessories* and appropriately named **ICONtroller**.

This product has been referred to by some individuals as a "glorified joystick", but I contend that it is in fact a poor man's mouse (and a good one at that!).

When Commodore released its C1351 mouse (retail \$50) I rushed to my local computer store with the full intention of purchasing that little critter but what I returned with was the **ICONtroller**. Let me make two points very clear, one, my decision not to purchase the mouse was not based on financial considerations (the **ICONtroller** retails for \$20, less than half the cost of a mouse), although it is a good consideration for some people. Two the C1351 mouse is an excellent product and I was personally quite impressed with the one I tested in the store. With these two important points out of the way allow me to draw an

"analogy" between the C1351 mouse and the care and feeding of a small domestic pet...I hope you will find the irony both informative and amusing.

1. A small pet (mouse) requires plenty of attention (TLC)... you must keep it clean and healthy in order for it to live well and function for a long time.

2. It requires room to move around (desk space) and a safe place to play (a mouse mat).

3. Like "man's best friend", it is restrained by a long cord which continually seems to get in the way.

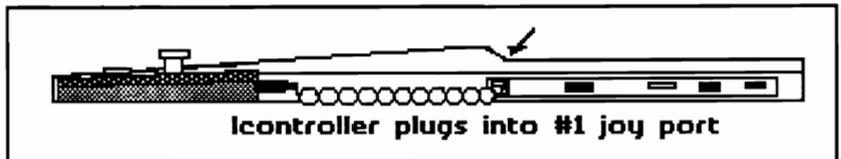
4. If it strays from home (your desk top) there is a distinct possibility for serious injury along with high rehabilitation costs.

5. If you have children... your pet (mouse) will require added attention especially when they are in the same room together.

Since I already had a wonderful pet, I decided the mouse was not for me. Seriously... if you read between

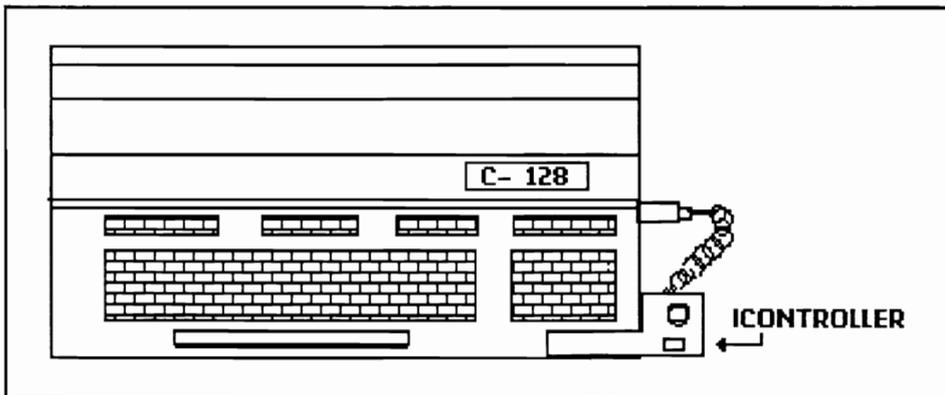
the lines you will understand why I decided the **ICONtroller** was better suited for my personal GEOS needs.

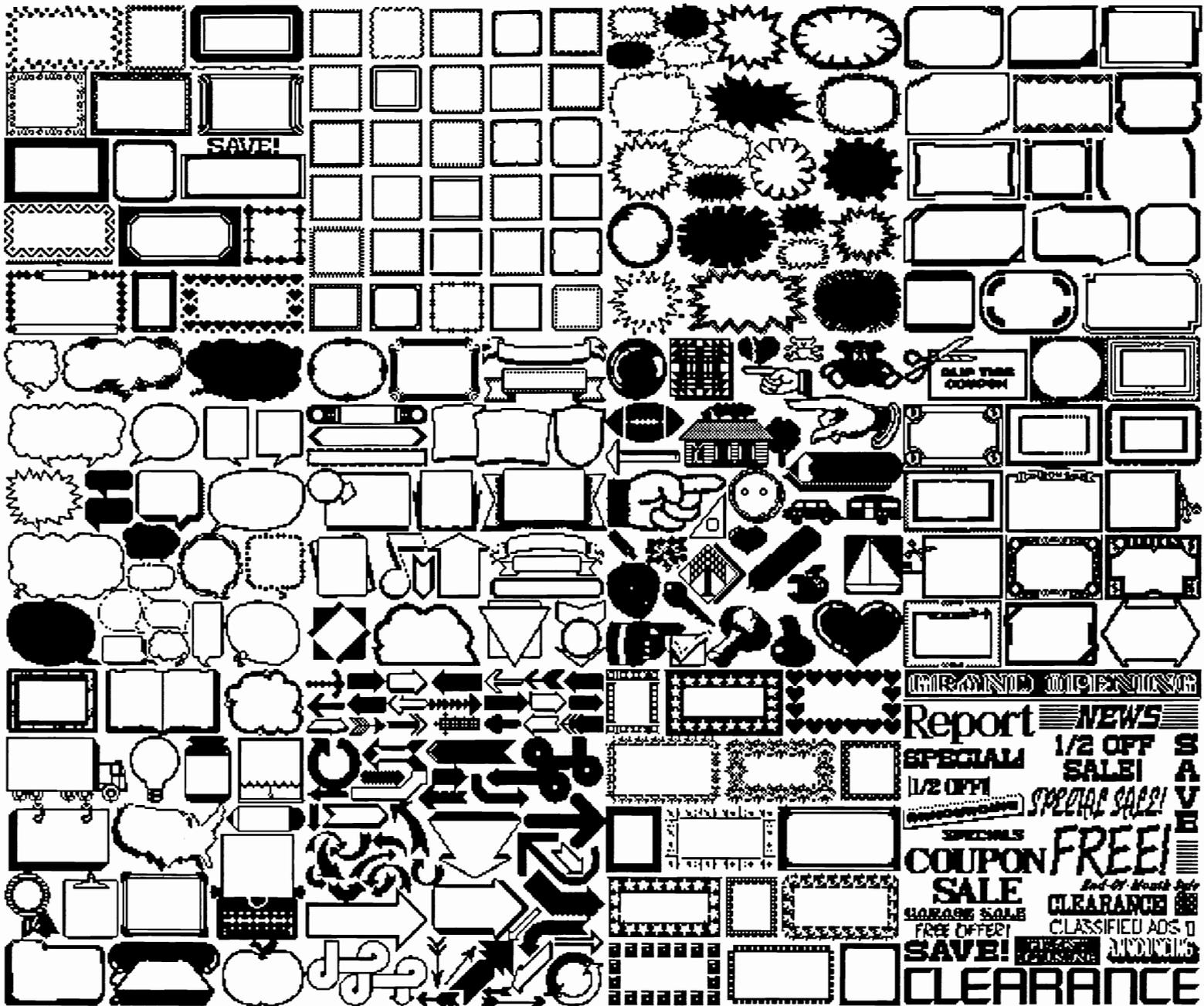
Isn't the **ICONtroller** really only a miniature joystick? The answer is yes... and no! Yes, because in some ways it functions like a joystick in that it moves in 8 directions (it does not have 360 degree flexibility like the mouse) and visibly it looks like a small joystick... yet no, because it goes beyond the functions of a joystick with almost "mouse-like" qualities. Perhaps it can be described as a combination of both worlds. Unlike a joystick it is small and attaches (with adhesive tabs) to the lower right corner of your



keyboard. In this stable position, it requires only one hand (two fingers) to use this marvelous tool, freeing your other hand for keyboard work. Unlike a mouse or regular joystick the cord is short and unobtrusive (just long enough to plug into #1 joystick port) and best of all, the **ICONtroller** cannot be accidentally knocked off the desk or misplaced

The cursor response using GEOS is excellent & remember that the Preference Manager allows you to control cursor speed and acceleration. This is particularly useful when using the **ICONtroller** with geoPaint.





Pictured here are 13 full-page reductions of the clip art contained in "Graphic Idea Files", volume one. This two-sided disk includes 100's of graphic elements for newsletters, shoppers, ads, or other desktop publishing projects.

Volume two (not shown) has two disk sides of full-page borders for flyers, signs, menus, etc. For one side of either disk only, indicate Volume 1 or 2, side A or B.



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# geoProgrammer Symbol Reference

By Master Blaster

a0==fb	BOLDON=24	DBI_X_1=9	DoPreviousMenu==c190
a0H==fc	BOLD_BIT=6	DBI_X_2=17	DoRAMOp==c2d4
a0L==fb	BRKVector==84af	DBI_Y_0=8	DoneWithIO==c25f
a1==fd	BROWN=9	DBI_Y_1=40	DrACurDkNm==841e
a1H==fe	BYTE_DEC_ERR=\$2E	DBI_Y_2=72	DrBCurDkNm==8430
a1L==fd	BitOtherClip==c2c5	DBLK_NOT_THERE=\$22	DrCCurDkNm==88dc
a2==70	BitmapClip==c2aa	DBOPVEC=17	DrDCurDkNm==88ee
a2H==71	BitmapUp==c142	DBSYSOPV=14	DrawLine==c130
a2L==70	bkvec==0316	DBTXTSTR=11	DrawPoint==c133
a3==72	BldGDirEntry==c1f3	DBUSRICON=18	DrawSprite==c1c6
a3H==73	BlkAlloc==c1fc	DBVARSTR=12	driveData==88bf
a3L==72	BlockProcess==c10c	DB_USR_ROUT=19	driveType==848e
a4==74	BootGEOS==c000	DEF_DB_BOT=127	END_MOUSE==FFFA
a4H==75	bootName==C006	DEF_DB_LEFT=64	EOF=0
a4L==74	CANCEL=2	DEF_DB_POS=\$80	ESC_GRAPHICS=16
a5==76	CANCEL_ERR=12	DEF_DB_RIGHT=255	ESC_PUTSTRING=6
a5H==77	cardDataPntr==002c	DEF_DB_TOP=32	ESC_RULER=17
a5L==76	CalcBlksFree==c1db	DEL=0	EXP_BASE==DF00
a6==78	CallRoutine==c1d8	DESK_ACC=5	EnablSprite==c1d2
a6H==79	CBM=5	DEV_NOT_FOUND=13	EnableProcess==c109
a6L==78	cia1base==SDC00	DIR_1581_TRACK=40	EnterDeskTop==c22c
a7==7a	cia2base==DD00	DIR_ACC_CHAN=13	EnterTurbo==c214
a7H==7b	ChangeDiskDevice==c2bc	DIR_TRACK=18	ExitTurbo==c232
a7L==7a	ChkDkGEOS==c1de	DISK=6	extclr==d020
a8==7c	ClearMouseMode==c19c	DISK_BASE==9000	FALSE=0
a8H==7d	ClearRam==c178	DISK_DEVICE=11	FG_SAVE=%10000000
a8L==7c	CloseRecordFile==c277	DKGREY=11	FILE_NOT_FOUND=5
a9==7e	CLR_SAVE=%01000000	DK_NM_ID_LEN=18	FONT=8
a9H==7f	CMND_FILE_NUM=15	DMult==c166	FORWARDSPACE=9
a9L==7e	CmpFString==c26e	DOS_MISMATCH=\$73	FRAME_RECTO=7
alarmSetFlag==851c	CmpString==c26b	DRV_1541=1	FROZEN_BIT=5
alarmTmtVector==84ad	COLOR_MATRIX==8C00	DRV_1571=2	FRST_FILE_ENTRY=2
alphaFlag==84b4	CONSTRAINED=%01000000	DRV_1581=3	FULL_DIRECTORY=4
appMain==849b	CopyFString==c268	DRV_NETWORK=15	FUTURE1=7
ALARMMASK=%00000100	CopyString==c265	DRV_NULL=0	FUTURE2=8
ANY_FAULT=%11111000	CPU_DATA==0001	DSK_ID_MISMAT=\$29	FUTURE3=9
APPLICATION=6	CPU_DDR==0000	DShiftLeft==c15d	FUTURE4=10
APPL_DATA=7	CR=13	DShiftRight==c262	FastDelFile==c244
APP_RAM=\$0400	CRC==c20e	DYN_SUB_MENU=\$40	FetchRAM==c2cb
APP_VAR==7F40	ctab==D800	Dabs==c16f	FillRam==c17b
ASSEMBLY=2	curDevice==00BA	Ddec==c175	FindBAMBit==c2ad
AUTO_EXEC=14	curDirHead==8200	Ddiv==c169	FindFTypes==c23b
AllocateBlock==9048	curDrive==8489	DeleteFile==c238	FindFile==c20b
AppendRecord==c289	curHeight==0029	DeleteRecord==c283	FirstInit==c271
BACKSPACE=8	curIndexTable==002a	DisablSprite==c1d5	FollowChain==c205
BACK_SCR_BASE==6000	curPattern==0022	dateCopy==C018	FrameRectangle==c127
BAD_BAM=6	curRecord==8496	day==8518	FreeBlock==c2b9
bakclr0==d021	curSetWidth==0027	dblClickCount==8515	FreeFile==c226
bakclr1==d022	curType==88c6	diskBlkBuf==8000	FreezeProcess==c112
bakclr2==d023	currentMode==002e	diskOpenFig==848a	faultData==84b6
bakclr3==d024	CYAN=3	dispBufferOn==002f	fileHeader==8100
baselineOffset==0026	dataDiskName==8453	dir2Head==8900	fileSize==8499
BASIC=1	dataFileName==8442	dirEntryBuf==8400	fileTrScTab==8300
BBMult==c160	DATA=3	dIgBoxRamBuf==851f	fileWritten==8498
BFR_OVERFLOW=11	DAT_CHKSUM_ERR=\$23	Dnegate==c172	firstBoot==88c5
BLACK=0	DBGETFILES=16	DoDlGBox==c256	GOTOX=20
BLOCKED_BIT=6	DBGETSTRING=13	Dolcons==c15a	GOTOXY=22
BLUE=6	DBGRPHSTR=15	DoInlineReturn==c2a4	GOTOY=21
BMult==c163	DBI_X_0=1	DoMenu==c151	GRBANK0=%11

GRBANK1=%10	i_PutString==c1ae	MouseOff==c18d	NUM_FILE_TYPES=15
GRBANK2=%01	i_RecoverRectangle==c1a5	MouseUp==c18a	N_TRACKS=35
GRBANK3=%00	i_Rectangle==c19f	MoveData==c17e	NewDisk==c1e1
GREEN=5	iconSelFlag==84b5	mob0clr==d027	NextRecord==c27a
GREY=12	inputData==8506	mob0xpos==d000	NxtBlkAlloc==c24d
Get1stDirEntry==9030	inputDevName==88cb	mob0ypos==d001	nationality==C010
GetBlock==c1e4	inputVector==84a5	mob1clr==d028	nmivec==0318
GetCharWidth==c1c9	intBotVector==849f	mob1xpos==d002	numDrives==848d
GetDimensions==790c	intTopVector==849d	mob1ypos==d003	OFFBOTTOM_BIT=6
GetDirHead==c247	interleave==848c	mob2clr==d029	OFFLEFT_BIT=5
GetFHdrInfo==c229	irqvec==0314	mob2xpos==d004	OFFMENU_BIT=3
GetFile==c208	isGEOS==848b	mob2ypos==d005	OFFRIGHT_BIT=4
GetFreeDirBlk==c1f6	KEYPRESS_BIT=7	mob3clr==d02a	OFFTOP_BIT=7
GetNextChar==c2a7	KEY_BPS=24	mob3xpos==d006	OFF_1ST_M_ITEM=7
GetNxtDirEntry==9033	KEY_CLEAR=19	mob3ypos==d007	OFF_CFILE_TYPE=0
GetPtrCurDkNm==c298	KEY_DELETE=29	mob4clr==d02b	OFF_DB_1STCMD=7
GetRandom==c187	KEY_DOWN=17	mob4xpos==d008	OFF_DB_BOT=2
GetRealSize==c1b1	KEY_F1=1	mob4ypos==d009	OFF_DB_FORM=0
GetScanLine==c13c	KEY_F2=2	mob5clr==d02c	OFF_DB_LEFT=3
GetSerialNumber==c196	KEY_F3=3	mob5xpos==d00a	OFF_DB_RIGHT=5
GetString==c1ba	KEY_F4=4	mob5ypos==d00b	OFF_DB_TOP=1
GotoFirstMenu==c1bd	KEY_F5=5	mob6clr==d02d	OFF_DE_TR_SC=1
GraphicsString==c136	KEY_F6=6	mob6xpos==d00c	OFF_DISK_NAME=144
grcntrl1==d011	KEY_F7=14	mob6ypos==d00d	OFF_FNAME=3
grcntrl2==d016	KEY_F8=15	mob7clr==d02e	OFF_GFILE_TYPE=22
grirq==d019	KEY_HOME=18	mob7xpos==d00e	OFF_GHDR_PTR=19
grirqen==d01a	KEY_INSERT=28	mob7ypos==d00f	OFF_GSTRUC_TYPE=21
grmemptr==d018	KEY_INVALID=31	mobbakcol==d01f	OFF_GS_DTYPE=189
HDR_CHKSUM_ERR=\$27	KEY_LARROW=20	mobenble==d015	OFF_HEIGHT_ICON=5
HDR_NOT_THERE=\$20	KEY_LEFT=BACKSPACE	mobmcm==d01c	OFF_IC_XMOUSE=1
HOME=11	KEY_RIGHT=30	mobmobcol==d01e	OFF_IC_YMOUSE=3
HORIZONTAL=%00000000	KEY_RUN=23	mobprior==d01b	OFF_INDEX_PTR=1
HorizontalLine==c118	KEY_STOP=22	mobx2==d01d	OFF_MX_LEFT=2
hour==\$8519	KEY_UP=16	mobx2==d017	OFF_MX_RIGHT=4
ICONON_BIT=5	KEY_UPARROW=21	maxMouseSpeed==8501	OFF_MY_BOT=1
INCOMPATIBLE=14	KRNL_BAS_IO_IN=\$37	mcmlr0==d025	OFF_MY_TOP=0
INPUT_128=15	KRNL_IO_IN=\$36	mcmlr1==d026	OFF_NM_ICNS=0
INPUT_BIT=6	kernalVectors==031A	menuNumber==84b7	OFF_NUM_M_ITEMS=6
INPUT_DEVICE=10	keyData==8504	minMouseSpeed==8502	OFF_NXT_FILE=32
INSUFF_SPACE=3	keyVector==84a3	minutes==851a	OFF_NX_ICON=8
INV_RECORD=8	LF=10	month==8517	OFF_OP_TR_SC=171
INV_TRACK=2	LINETO=2	mouseAccel==8503	OFF_PIC_ICON=0
IO_IN=\$35	LTBLUE=14	mouseBottom==84b9	OFF_SIZE=28
IRQ_VECTOR==\$ffe	LTGREEN=13	mouseData==8505	OFF_SRV_RT_ICON=6
ITALICON=25	LTGREY=15	mouseFaultVec==84a7	OFF_TO_BAM=4
ITALIC_BIT=4	LTRED=10	mouseLeft==84ba	OFF_WDTH_ICON=4
ImprintRectangle==c250	LdApplic==c21d	mouseOn==0030	OFF_X_ICON_POS=2
InitForIO==c25c	LdDeskAcc==c217	mousePicData==84c1	OFF_YEAR=23
InitForPrint==7900	LdFile==c211	mouseRight==84bc	OFF_Y_ICON_POS=3
InitMouse==fe80	LoadCharSet==c1cc	mouseTop==84b8	OK=1
InitProcesses==c103	leftMargin==0035	mouseVector==84a1	OPEN=5
InitRam==c181	lp xpos==d013	mouseXPos==003a	ORANGE=8
InitTextPrompt==c1c0	lpypos==d014	mouseYPos==003c	OS_JUMPTAB==C100
InsertRecord==c286	MAX_CMND_STR=32	msbxpos==d010	OS_ROM==C000
InterruptMain==c100	MEDGREY=12	msePicPtr==0031	OS_VARS==8000
InvertLine==c11b	MENUON_BIT=6	NEWCARDSET=23	OUTLINEON=26
InvertRectangle==c12a	MENU_ACTION=\$00	NEWPATTERN=5	OUTLINE_BIT=3
IsMseInRegion==c2b3	MOUSEON_BIT=7	NMI_VECTOR==\$ffa	OUT_OF_RECORDS=9
i_BitmapUp==c1ab	MOUSE_BASE==\$FE80	NO=4	O_128_FLAGS=96
i_FillRam==c1b4	MOUSE_BIT=5	NOTIMER_BIT=4	O_GHCMDR_TYPE=68
i_FrameRectangle==c1a2	MOUSE_JMP==\$FE80	NOT_GEOS=0	O_GHEND_ADDR=73
i_GraphicsString==c1a8	MOUSE_SPRNUM=0	NO_BLOCKS=1	O_GHFNAME=77
i_ImprintRectangle==c253	MOVEPENTO=1	NO_SYNC=\$21	O_GHGEOS_TYPE=69
i_MoveData==c1b7	MainLoop==c1c3	NULL=0	O_GHIC_HEIGHT=3

O_GHIC_PIC=4	r15==00020	SC_BYTE_WIDTH=40	SlowMouse==\$fe83
O_GHIC_WIDTH=2	r15H==\$21	SC_PIX_HEIGHT=200	SmallPutChar==\$c202
O_GHINFO_TXT=\$A0	r15L==\$20	SC_PIX_WIDTH=320	StartASCII==\$7912
O_GHP_DISK=97	r1==\$0004	SC_SIZE=8000	StartAppl==\$c22f
O_GHP_FNAME=117	r1H==\$05	SECTOR=12	StartMouseMode==\$c14e
O_GHSTR_TYPE=70	r1L==\$04	SEQ=1	StartPrint==\$7903
O_GHST_ADDR=71	r2==\$0006	SEQUENTIAL=0	StashRAM==\$c2c8
O_GHST_VEC=75	r2H==\$07	SET_BLOCKED=%01000000	StopPrint==\$7909
O_GH_AUTHOR=97	r2L==\$06	SET_BOLD=%01000000	StringFaultVec==\$84ab
OpenDisk==\$c2a1	r3==\$0008	SET_DB_POS=0	SwapRAM==\$c2ce
OpenRecordFile==\$c274	r3H==\$09	SET_FROZEN=%00100000	saveFontTab==\$850c
obj0Pointer==\$8ff8	r3L==\$08	SET_ICONSON=%00100000	savedmoby2==\$88bb
obj1Pointer==\$8ff9	r4==\$000a	SET_INPUTCHG=%01000000	scr80colors==\$88bd
obj2Pointer==\$8ffa	r4H==\$0b	SET_ITALIC=%00010000	scr80polar==\$88bc
obj3Pointer==\$8ffb	r4L==\$0a	SET_KEYPRESS=%10000000	screencolors==\$851e
obj4Pointer==\$8ffc	r5==\$000c	SET_LEFTJUST=%10000000	seconds==\$851b
obj5Pointer==\$8ffd	r5H==\$0d	SET_MENUON=%01000000	selectionFlash==\$84b3
obj6Pointer==\$8ffe	r5L==\$0c	SET_MOUSE=%00100000	sidbase==\$D400
obj7Pointer==\$8fff	r6==\$000e	SET_MSE_ON=%10000000	spr0pic==\$8a00
otherPressVec==\$84a9	r6H==\$0f	SET_NOSUPPRESS=%00000000	spr1pic==\$8a40
PAGE_BREAK=12	r6L==\$0e	SET_NOTIMER=%00010000	spr2pic==\$8a80
PEN_XY_DELTA=10	r7==\$0010	SET_OFFBOTTOM=%01000000	spr3pic==\$8ac0
PEN_X_DELTA=8	r7H==\$11	SET_OFFLEFT=%00100000	spr4pic==\$8b00
PEN_Y_DELTA=9	r7L==\$10	SET_OFFMENU=%00001000	spr5pic==\$8b40
PLAINTEXT=27	r8==\$0012	SET_OFFRIGHT=%00010000	spr6pic==\$8b80
PRG=2	r8H==\$13	SET_OFFTOP=%10000000	spr7pic==\$8bc0
PRINTBASE==\$7900	r8L==\$12	SET_OUTLINE=%00001000	string==\$0024
PRINTER=9	r9==\$0014	SET_PLAINTEXT=0	stringX==\$84be
PURPLE=4	r9H==\$15	SET_REVERSE=%00100000	stringY==\$84c0
Panic==\$c2c2	r9L==\$14	SET_RIGHTJUST=%00000000	sysDBData==\$851d
PointRecord==\$c280	RAM_64K=\$30	SET_RUNABLE=%10000000	sysFlgCopy==\$C012
PosSprite==\$c1cf	RECTANGLETO=3	SET_SUBSCRIPT=%00000010	sysRAMFlg==\$88c4
PreviousRecord==\$c27d	RED=2	SET_SUPERSCRIPT=%00000100	TAB=9
PrintASCII==\$790f	REL=4	SET_SUPPRESS=%01000000	TEMPORARY=13
PrintBuffer==\$7906	REL_FILE_NUM=9	SET_UNDERLINE=%10000000	TOTAL_BLOCKS=664
PrntDiskName==\$8476	RESET_VECTOR==\$fff	SHORTCUT=128	TRACK=9
PrntFilename==\$8465	REVERSE_BIT=5	SPRITE_PICS==\$8A00	TRUE=-1
PromptOff==\$c29e	REV_OFF=19	STATUS==\$0090	TXT_LN_1_Y=16
PromptOn==\$c29b	REV_ON=18	STRUCT_MISMAT=10	TXT_LN_2_Y=32
PurgeTurbo==\$c235	RUNABLE_BIT=7	ST_FLASH=\$80	TXT_LN_3_Y=48
PutBlock==\$c1e7	ReDoMenu==\$c193	ST_INVERT=\$40	TXT_LN_4_Y=64
PutChar==\$c145	ReadBlock==\$c21a	ST_LD_AT_ADDR=\$01	TXT_LN_5_Y=80
PutDecimal==\$c184	ReadByte==\$c2b6	ST_LD_DATA=\$80	TXT_LN_X=16
PutDirHead==\$c24a	ReadFile==\$c1ff	ST_PR_DATA=\$40	TestPoint==\$c13f
PutString==\$c148	ReadLink==\$904B	ST_WRGS_FORE=\$20	ToBasic==\$c241
pressFlag==\$0039	ReadRecord==\$c28c	ST_WR_BACK=\$40	turboFlags==\$8492
r0==\$0002	RecoverAllMenus==\$c157	ST_WR_FORE=\$80	ULINEOFF=15
r0H==\$03	RecoverLine==\$c11e	ST_WR_PR=\$40	ULINEON=14
r0L==\$02	RecoverMenu==\$c154	SUBSCRIPT_BIT=1	UNDERLINE_BIT=7
r10==\$0016	RecoverRectangle==\$c12d	SUB_MENU=\$80	UNOPENED_VLIR=7
r10H==\$17	RecoverVector==\$84b1	SUPERSCRIP_BIT=2	UN_CONSTRAINED=%00000000
r10L==\$16	Rectangle==\$c124	SYSDBI_HEIGHT=16	UPLINE=12
r11==\$0018	RenameFile==\$c259	SYSDBI_WIDTH=6	USELAST=127
r11H==\$19	ResetHandle==\$c003	SYSTEM=4	USR=3
r11L==\$18	RestartProcess==\$c106	SYSTEM_BOOT=12	UnblockProcess==\$c10f
r12==\$001a	RstrAppl==\$c23e	SaveFile==\$c1ed	UnfreezeProcess==\$c115
r12H==\$1b	RstrFrmDialogue==\$c2bf	SetDevice==\$c2b0	UpdateMouse==\$fe86
r12L==\$1a	ramBase==\$88c7	SetGDirEntry==\$c1f0	UpdateRecordFile==\$c295
r13==\$001c	ramExpSize==\$88c3	SetGEOSDisk==\$c1ea	UseSystemFont=\$c14b
r13H==\$1d	random==\$850a	SetMouse==\$fe89	usedRecords==\$8497
r13L==\$1c	rasreg==\$d012	SetNLQ==\$7915	VERTICAL=%10000000
r14==\$001e	returnAddress==\$003d	SetNextFree==\$c292	VIC_XPOS_OFF=24
r14H==\$1f	rightMargin==\$0037	SetPattern==\$c139	VIC_YPOS_OFF=50
r14L==\$1e	SCREEN_BASE==\$A000	Sleep==\$c199	VLIR=1

Mystic Jim  
2388 Grape  
Denver Co  
80207



Many thanks to all of you who have sent cards and good wishes about my recent illness: I seem to be getting better, and I'm sure all of you have had more to do with that than have all of my doctors. My doctor says I'm supposed to be resting, but that's driving me crazy, and how can anyone keep going without being able to do the things they like to do?? Since I've been pretty much tied down, reading your cards and letters is one of my greatest pleasures, and that really helps me keep going. Shareware and programming are the other things I like to do, and I'm going to do as much of that as possible from now on.

Bill Coleman (Master Blaster) is back home after his tour of duty with the navy, and already programming GEOS. Welcome back, Bill, we're looking forward to your latest stuff.

Fonts? Have we got fonts? Yep, that true fontmaster, Howard Fernald, keeps churnin' 'em out; and they look great, as usual. Howard's newest stuff will be available ASAP.

We've been getting lots of inquiries about our shareware membership program, and it's been a while since we've discussed it here, so here's how it works:

First, to get an idea of the kind of stuff we offer, you can get our introductory two-disk set of GEOS programs, free of charge; just call or drop us a line, and we'll send you the disks, along with more information about our shareware and other stuff.

If you like what you see, you could consider joining our shareware membership group. For fifty dollars, plus a twenty dollar yearly renewal fee you get:

1. Nine double-sided disks full of GEOS programs; some of these are public domain, but many, including the all-inclusive copy protection routines, are available from no other source. Dozens of additional disks are available on request; the first three are free, with a two dollar handling fee for each additional disk.

2. Full access to Mystic Jim's 20 megabyte, 24 hour, 300/1200 BAUD bulletin board system. All of our shareware is available here for downloading by members.

3. A six-issue subscription to GEOWORLD, the definitive magazine of GEOS. If you already subscribe, your subscription can be extended, or you may pay only forty dollars for membership.

4. Discounts on our non-shareware items, such as Tim's Timer Real Time Clock for GEOS.

Inquiries may be addressed to our the address listed above, or call (303) 321-3223 during normal business hours and on Saturday.

Everyone is welcome to sign on to our bulletin board at (303) 321-8954, anytime.

Many folks have expressed a desire for an internally-installed RTC that requires no soldering; we now have one that clips into place. Of course, the RTC that plugs into joystick port #2, with pass-through, is still available. Each of these cost \$49.95, or \$39.95 to members.

By the way, these RTCs work great with GEOS2.0, automatically displaying the correct time and date on booting.

BSW has kindly called our attention to a small boo-boo we made in releasing DeskTop 3.1 and 3.2; while their DeskTop1.3 is actually public domain, we don't have the right to MODIFY it. So, we promise not to offer 3.1 and 3.2 anymore, and we just know you all will destroy any copies you have. We're working on a program that will allow users to customise their own DeskTop1.3 : that's legal.

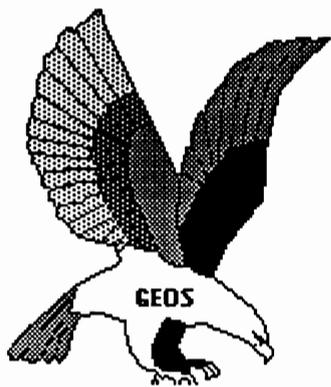
Thank you Transactor magazine for your kind mention of our stuff in the September issue

It seems that Convert v2.1 (Bill Coleman's version) is no longer available on Q-Link; it does ALL GEOS file types including FONTS, SEQ and PRG. It's still available on our BBS, and on our disks.

Thanks again for your support: we're looking forward to hearing from you.

Best.

# Mystic Jim's Shareware Update



## <sup>m</sup> NEW PROGRAMS Disk #1 a,b

## <sup>n</sup> INTRO PROGRAMS Disk #2 a,b

This disk is sent to new acquaintances on request. On it are samples of the kinds of programs found on our shareware disks:

Bootstrap 1.2, 1.3: Make bootable workdisks.

Input Drivers: 15 kinds, for joystick, lightpens, KoalaPads, Super Sketch, and more.

Graphics converters: for Commodore Hi-res and multi-color images; including KoalaPaint, Peripheral Vision, etc.; to GEOS.

Desk Accessories: More than a dozen kinds, including screen dumps, icon editors, Auto Preference, etc.

GEOPaint grids and helpers.

## <sup>n</sup> MISCELLANEOUS UTILITIES: Disk #2c.

More than two dozen new Desk Accessories and utilities.

## <sup>n</sup> FONTS: Disk #3 a,b,c

Nearly 60 fonts.

## <sup>c</sup> FONTASTIC: Disk #3e \$6.95, \$4.95

Font Grabber. Converts any Commodore character set, including Font Master, into GEOS 10 point fonts.

Font IDX. Read or edit the ID numbers of your fonts.

Font Data. Enter data statements representing character sets in memory for Grabbing.

Grabbed Fonts. Thirty-six new ten-point fonts.

## HOWARD'S FONTS: Disk #3f.

12 of Howard Femald's Pro fonts..

## <sup>m</sup> FONT PRINT FILES Disk #3g

Print samples of all BSW and Mystic fonts. (also available in print: see printing section)

## <sup>m</sup> PROGRAMMING: Disk #4a.

More than two dozen GEOS programming utilities of interest to programmers, including fixes for BSW's GEOS Tech guide.

## <sup>m</sup> TECH MANUAL: Disk #4b.

Files containing Alex Boyce's Tech Manual, and the programs necessary for printing the manual. (also available in printed form. See printing section 9.

## <sup>m</sup> PROGRAMMING128: Disk #4c.

Programs and files relating to GEOS128, GEOSCOPE and other GEOS Utilities.

## <sup>m</sup> MYSTIC BBS TERMINALS: Disk #5a,b.

These terminal programs are all compatible

with our BBS.

Master Blasterm. Very large buffer and good speed. Multiple character sets available.

Fast Term. Very "user friendly" terminal, with all features.

MultiTerm: Excellent program featuring modem nibbler for whole disk transfer.

## <sup>m</sup> LIBRARY UTILITIES: Disk #5c.

Programs for linking and dissolving groups of programs for up- and downloading.

Library 7, 8.6

Arcaid, including self-dissolving ARC.

Lynx IX.

SQ V2. and USQ V2. for compacting and uncompacting files.

## <sup>m</sup> BBS INSTRUCTIONS: Disk #5d.

Documentation and instructions for our Bulletin Board. (available in printed form. See printing section.)

## <sup>m</sup> GRAPHICS CONVERTS: Disk #6a, b.

Conversions for all of the following graphics images from each to the other and back:

KoalaPad, PrintShop, NewsRoom, PrintMaster, Flexidraw, Doodle, MacIntosh, Peripheral Vision, Edumate, RLE, FontMaster, etc, etc....

PShop X2: Double size of PrintShop graphics. GEOPaint forms and Grids.

Interceptor: A printer driver that "prints" to disk as a GEOPaint file. Add color or pixel-edit a GEOWRITE, GEOPublish, or any other printout. (by Master Blaster)

## <sup>m</sup> PRINTER DRIVERS: Disk #7a.

More than 50 printer drivers, including Mills' double and quad-strike versions.

## <sup>m</sup> PARA-PRINT DRIVERS: Disk #7b.

More than 50 parallel printer cable drivers.

These special drivers are necessary for printing with parallel cables.

(lists of both kinds of drivers are available in printed form of Mystic Jim's Documentation. (see printing section.)

## <sup>m</sup> REAL TIME CLOCK UTILS: Disk #8a.

For use with our Tim's Timer RTC

Read RTC: Automatically (or manually) reads time from RTC into GEOS.

Write RTC: Set time and date in RTC.

Show Time 1.2, 1.3: Permanently display time in GEOS. (128 version coming soon.)

Reminder: At powerup of GEOS, reminds of special dates recorded in Calendar. (version for new E-Type RTCs, and for GEOS128, coming soon.)

Plans: Instructions for building your own RTC, or for internal installation.

## <sup>m</sup> Satellite BBS: Disk #9a,b.

Run a Mystic Jim's Bulletin Board

in your area; programs must be tailored to your system and equipment. Write or call us.

## <sup>m</sup> GAMES: Disk #10a.

GEOS Based games and puzzles; just a few, now, but more coming!

Solo Poker: A neat game of Solitaire.

C I R C E: A game of international intrigue.

Culture: Cells live and die in the culture medium of GEOS.

## <sup>n</sup> Randy's Roundup: Disk R.

Utilities by Randy Winchester.

## <sup>m</sup> HACK'N GEOS: Disk #11a.

GEOHacker 2.0: New foolproof version strips copy-protection from all the latest GEOS

programs, including GEOS128 versions. Read and edit serial numbers. Un-install disks, so you can try again after a faulty installation. (if you're into software piracy, please don't use our stuff; BSW is entitled to every nickel paid for their hard work and talent.)

Disk Digger:

Diskcompare: Compare any disk to any other to see the result of any operation.

GEOSMon: Go to monitor from any place in GEOS, and return.

GEOThreader: Step through job loops

Disk Doctor64

Disk Doctor 128

## <sup>m</sup> BASIC-8: One two-sided C128 Disk

To be used only with BASIC-8, the fantastic ultra-hires color graphics language for the C128, by Lou Wallace.

BASIC-Write, BASIC-Calc, and fonts, drivers, brushes, etc.

## <sup>c</sup> CLIP ART: Over two dozen 2-sided disks.

\*N = non-members, M=members, C= added cost.



Mystic Jim Enchants

the Eagle

GEOWORLD



# When a Bug Pops Up By Joe Buckley

You may know, by this time, that I had been contacted by *RUN* magazine to create several small utilities for their **GEOS Power Pack**.

After the Commodore 64/128 & Amiga Computers Users Show in Boston on September 11, 1988, I let Randy Winchester run some tests on a copy of the program CardFile. In no less than ten minutes he ran into a bug which three months and at least four testers failed to stumble upon.

Once Randy (who, from this date on, will be one of my testers) described and demonstrated the bug to me, I was quickly able to identify its root cause.

As the manual says, you have a maximum text field size of 30 characters, unfortunately, if you do use 30 characters in a field, any text in the **next** field will be appended to those you've already entered above. If you already have text in the next field, it will be erased and any new text will then be appended to the field above.

The simplest method of repairing the program is to limit the text field size to only 29 characters.

As luck would have it, my quick diagnosis of the problem was of no practical use: *RUN* had just begun shipping the package this week.

After speaking with Lou Wallace, the organizer of the project, we agreed that a simple patch program was the only real solution to the problem.

Below you will find the BASIC listing for the patch itself. The only required action is that CardFile must be in the first directory entry position on page one of the desktop. (The easiest way to do this and avoid problems is to copy CardFile to a empty disk.) Once CardFile is the first file on your GEOS formatted disk, run the patch on the disk. There are no conversions of any sort necessary, but I strongly recommend that this patch be run on a copy of the program.

```
100 DIM Z(256):DR=8:NV=29
110 OPEN 15,DR,15:OPEN 2,DR,2,"#"
120 TR=18:SE=1:GOSUB 1000:REM 1581
USE 40,3
130 TR=Z(3):SE=Z(4):GOSUB 1000
140 TR=Z(4):SE=Z(5):GOSUB 1000
150 FOR T=1 TO 5
160 TR=Z(0):SE=Z(1):GOSUB 1000
170 NEXT
180 Z(186)=NV:Z(236)=NV:GOSUB 2000
190 TR=Z(0):SE=Z(1):GOSUB 1000
200
Z(32)=NV:Z(82)=NV:Z(132)=NV:Z(182)=NV:
Z(232)=NV:GOSUB 2000
210 TR=Z(0):SE=Z(1):GOSUB 1000
220 Z(28)=NV:GOSUB 2000
230 TR=Z(0):SE=Z(1):GOSUB 1000
240 TR=Z(0):SE=Z(1):GOSUB 1000
250 Z(142)=NV:GOSUB 2000
260 CLOSE 2:CLOSE 15:END
1000 PRINT#15,"U1"2;0;TR;SE
1010 FOR X=0 TO 255
1020 GET#2,A$:A$=A$+CHR$(0)
1030 Z(X)=ASC(A$)
1040 NEXT
1050 RETURN
2000 PRINT#15,"B-P:"2;0
2010 FOR X=0 TO 255
2020 PRINT#2,CHR$(Z(X));
2030 NEXT
2040 PRINT#15,"U2"2;0;TR;SE
2050 RETURN
```

# THERE ARE SOME THINGS YOU JUST CAN'T DO WITH GEOS . . . . . . UNTIL NOW, THAT IS.

only  
\$24.97

Introducing **GEOS Power Pak\***, a collection of the most useful GEOS desktop accessories, utilities and applications ever assembled on one disk.

The editors of *RUN* magazine have packed this two-sided disk with over a half-dozen useful programs, a wide variety of fonts and over a hundred illustrations to use with GEOS. It features the work of some of the **BEST** talent in the GEOS market, including telecommunications expert Bill Coleman; font designers and artists Susan Lamb, Tom Trevorrow and Shaun Jones; and GEOS programmers Joe Buckley and Wayne Dempsey. This assures you, the GEOS user, of increased productivity and ease of use each and every time you boot up GEOS.

Discover how it feels to be a GEOS power user with the **GEOS Power Pak**. This disk will give you features unavailable anywhere else.

For example:

#### APPLICATIONS

—**geoTerm** is the first terminal program for GEOS. Before the **GEOS Power Pak**, this application had the experts stumped. But now you can telecommunicate to BBSs and online networks, sending and receiving messages, attending confer-

---

*"The editors of RUN have assembled the best talent in the GEOS community for this disk!"*

---

ences and uploading and downloading programs.

—**CardFile** is a file manager that comes in handy to maintain lists. Use it as an address book or to keep lists of tapes, records or household items . . . the possibilities are endless.

#### FONTS

—Choose from a wide selection of character fonts and point sizes. All the fonts are original and unpublished. Suitable for letter writing, headlines or to spruce up any newsletter, memo or sign.

#### CLIP ART

—Pick from over one hundred illustrations to use in your own documents.

#### ACCESSORIES

—**Thumbnail** is a unique program that reduces full-page geoPaint images for display on the screen and to save to disk. Catalog your geoPaint collection or paste images into a geoWrite document.

—**geoOrganizer** is a disk utility that lets you rearrange your GEOS files quickly and easily.

—**Pattern Editor** lets you create your own fill patterns for use within geoPaint.

—**geoBreak**. Enjoy this classic arcade game.

—**Convert 2.2**. Convert GEOS data and programs for uploading and downloading with geoTerm.

—**Write Hand Man**. Word and document analyzer.

—**AutoView**. geoPaint slide show maker.

—**PaintView II**. View geoPaint pages.

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