

Bank Street Writer is so simple to use you probably won't need to read the manual to get started. Easy-to-understand reminders appear at the top of the screen at all times to tell you how to proceed. In addition, there is a Tutorial on the disk to teach you exactly how the Bank Street Writer works. For more information refer to the manual.

# Bank Street WRITER™

## Quick Start for the Commodore 64 and 128

### To Start the Tutorial

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Turn on the disk drive first, and then the computer. The red disk drive light will flash briefly and then go off. Put your Bank Street Writer disk into the disk drive, label side up, and close the drive door. Type **LOAD "TUTOR",8** and then press **RETURN**. When your computer responds **READY**, type **RUN** and press **RETURN**. When the program has finished loading, instructions will appear on the screen. Note: The disk must remain in the disk drive while you use the tutorial program.

### To Run the Bank Street Writer

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Turn on your disk drive and computer as above and put the Bank Street Writer disk into the disk drive. Type **LOAD "BSW",8** and press **RETURN**. When your computer replies **READY**, type **RUN** and press **RETURN**.

On the Commodore 128, use the C64 mode to run the Writer.

### Special Keys

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There are only a few special function keys that are not covered in the Tutorial or on the main Bank Street Writer screens. These special keys are used in combination with the **CTRL** key on the Commodore. They are designed to be very easy to remember.

To view a list of these keys while writing, press and hold down the **CTRL** key and then press the **H** (for help) key. A list of the special command keys will appear in a "window" over your text.

### The Utility Program

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The Utility Program is used to change certain values such as those the Writer needs to communicate with printers, to list the name of each Writer file on your data disk along with its password if one was used, or to define printer commands used in your text.

To use the Utility Program, tap the key once or twice firmly while the Writer disk is first loading the program (when the title screen appears).

You can also run the Utility Program directly from the Commodore opening screen by typing **LOAD "UTIL",8** and, after the computer responds with **READY**, typing **RUN**.

## Note about the new "fast load" on this disk

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This disk contains special code that will load the program considerably faster than the normal loading time on a Commodore 64 (about  $\frac{1}{4}$  the time). Please note the following things about this faster program loading:

- The screen will go blank while the program itself is loading (you will see the title screen briefly before this happens). This is a normal part of the fast load process.
- The fast load routines work on most, but not all types of disk drives. If you are using an incompatible drive, and the fast load routines sense any trouble in loading the program (or encounter any disk drive errors), the program will automatically load in the normal (slower) manner. In such cases the screen will not blank and the loading will take longer.



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